## Firms' Strategies and Markets Course 4: Dynamic Pricing

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## Dynamic Pricing

- Repeated interactions among firms may enable collusive strategies (IO class M1)
  - High prices over time.
- Reputation or Signaling strategies can occur (Class / Advertising & Entry )
  - Either a low or a high price can signal a high quality to an uninformed consumer in a first period.
  - ▶ Fighting on one market can create the reputation of being tough.
- We focus here on "consumer inertia" which may come from different sources and imply various firm's dynamic pricing strategies.
  - Durable Goods
  - ▶ Search costs → generate temporal price dispersion.
  - Switching costs → Consumers are locked-in within the same firm

**Durable goods**: Goods that are not consumed or destroyed in use; Consumers derive the benefit of their purchase for a period of time (several years).

► Cars, Washing Machines, Computers, Smartphones ...

**Insights:** A durable good monopoly who cannot discriminate in a given period among heterogenous consumers can use intertemporal discrimination to extract more surplus from consumers.

- Some consumers buy in the first period;
- Others delay their purchase expecting a lower price.

## Assumptions

- ▶ A durable monopoly with a production cost 0.
- A continuum of heterogenous consumers live two periods  $t = \{1, 2\}$ . Consumers buy either 0 or 1 unit and their valuation for the good v is uniformly distributed over [0, 1].
- δ is the discount factor.
- ▶ The monopoly sets  $p_1$  in t = 1 and  $p_2$  in t = 2.

## Consider first the benchmark case in which the monopoly can sell only in t = 1 at price p.

- A consumer is willing to purchase the good if  $(1 + \delta)v p > 0$  in t = 1. The demand is  $D(p) = 1 \frac{p}{1 + \delta}$ .
- $\max_{p} p(1 \frac{p}{1+\delta}) \Leftrightarrow p = \frac{1+\delta}{2}$ .
- The corresponding profit  $\Pi = \frac{1+\delta}{4}$ .

#### Consider now the two period pricing strategy

- For a given couple of prices  $(p_1, p_2)$ , we determine the consumer indifferent between purchasing in t = 1 and in t = 2.

$$\underbrace{(1+\delta)\tilde{v}-p_1}_{t=1}=\underbrace{\delta(\tilde{v}-p_2)}_{t=2}\Rightarrow \tilde{v}(p_1,p_2)=p_1-\delta p_2$$

- Suppose that consumers with  $v > \tilde{v}$  have purchased the good in t=1. The residual demand for the good in t=2 is

$$D_2(p_1, p_2) = \tilde{v}(p_1, p_2) - p_2.$$

In t=2, the monopoly chooses  $p_2$  to maximise  $p_2D_2(p_1,p_2)$  and this gives

$$p_2(p1)=\frac{p_1}{2(1+\delta)}$$

The price in the second period is lower than half of the price in the first period. - in t = 1 now, the demand is

$$D_1(p_1,p_2) = 1 - \tilde{v}(p_1,p_2)$$

and the monopoly sets  $p_1$  to maximise its intertemporal profit

$$\Pi_{1,2} = p_1 D_1(p_1, p_2) + \delta p_2 D_2(p_1, p_2)$$

under the constraint that  $p_2(p_1) = \frac{p_1}{2(1+\delta)}$ . This leads to

$$p_1 = \frac{2(1+\delta)}{(4+\delta)} < \frac{1+\delta}{2}$$

and the profit is:

$$\Pi_{1,2} = \frac{1+\delta}{(4+\delta)} < \Pi$$

## The durable good monopolist

- -Obtains lower profit in selling over the two periods than only in the first.
- -Cannot prevent from competing with itself.

## Remember

- ▶ A durable good monopolist may compete with itself throughout time
- Some business practices may limit this phenomenon
  - ▶ Renting the good instead of selling it! Here renting at price  $p_1 = p_2 = \frac{1}{2}$  at each period brings  $\Pi$ .
  - ▶ Return policies, money back guarantees or repurchase agreements, ...Contracts that are offered by M to protect the consumers in t=1 against any future price cut.
  - Reputation
  - Technology (capacity constraints, planned obsolescence, new version of the product...)
- If discrete classes of consumers can be identified, intertemporal discrimination can become profitable (See Exercice 1!).

## Search Costs & The Diamond Paradox

Search costs: Consumers might be imperfectly informed about prices

- ▶ If getting information is costly,  $p_1 = p_2 > c$  can be an equilibrium.
- ▶ Diamond Paradox: in a duopoly  $p_1 = p_2 = p^M$  might be an equilibrium
  - ▶ All consumers are uninformed about prices
  - They have no cost to learn one price and a cost ε to learn the second price!
  - For any  $p_1 = p_2 = p < p^M$ , a firm has an incentive to deviate towards  $p + \frac{\epsilon}{2}!$

# Search Costs and Temporal Price Dispersion Varian (1980): A model of "sales".

### **Assumptions**

- ▶ Monopolistic competition among *n* symmetric firms with free entry.
- ▶ I informed consumers and  $U = \frac{M}{n}$  uninformed consumers per store.
- r is the reservation price of consumers.
- ▶ C(q) is a firm cost function with strictly decreasing average cost (ex: cq + f).
- ▶ If a firm sets the lowest price, it obtains I + U consumers.
- ▶ If the firm does not set the lowest price, it obtains *U* consumers.
- ▶ If several firms have the identical lowest price, there is a tie, and they share equally I consumers among them.

### There exists no symmetric pure strategy Nash equilibrium

- ▶ First, the relevant range of prices is  $[p^*, r]$ . If p > r, there is no demand and if  $p < p^* = \frac{C(I+U)}{I+U}$  the firm obtains a negative profit even in the best case, i.e. when serving all consumers.
- ▶ If all firms set  $p = p^*$ , there is a tie and then profits are negative:  $p^*x(U + \frac{l}{n}) C(U + \frac{l}{n}) < 0$ .
- ▶ If all firms set  $p \in ]p^*, r]$ , a slight price cut by one of the firms enables to capture all informed customers and realize a positive profit.

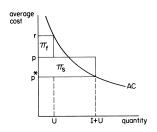
### There is a symmetric equilibrium in mixed strategy.

▶ Each firm randomly chooses a price according to the same density of probability f(p) (F(p) is the distribution function)  $\Rightarrow$  Temporal price dispersion arises!

Assume that all firms have the same distribution F(p).

### We build the expected profit function for a firm for any price p

- ▶ With probability  $(1 F(p))^{n-1}$ , p is the lowest price and then the firm earns  $\pi_s(p) = p(U + I) C(U + I)$  (Success).
- ▶ With probability  $1 (1 F(p))^{n-1}$ , p is not the lowest price and it obtains  $\pi_f(p) = pU C(U)$ .



▶ The expected profit of the firm therefore is:

$$\int_{p^*}^r [\pi_s(p)(1-F(p))^{n-1} + \pi_f(p)(1-(1-F(p))^{n-1})]f(p)dp$$

 $\blacktriangleright$  Maximizing the above profit with respect to p, the FOC is:

$$\pi_s(p)(1-F(p))^{n-1}+\pi_f(p)(1-(1-F(p))^{n-1})=0$$

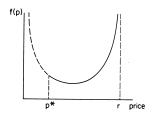
Rearranging, we obtain:

$$F(p) = egin{cases} 0 & p < p^* \ 1 - (rac{\pi_f(p)}{\pi_f(p) - \pi_s(p)})^{rac{1}{n-1}} & p \in [p^*, r] \ 1 & p < r \end{cases}$$

▶ If firms compete in a market with both informed and uninformed consumers, temporal price dispersion may arise in equilibrium. In equilibrium firms alternate (ramdomly) relatively high prices and periods of sales.

## An example with c(q) = f

- $\pi_f(r) = rU f = 0 \Rightarrow U = \frac{f}{r}$
- $\pi_s(p^*) = p^*(I+U) f = 0 \Rightarrow p^* = \frac{f}{I+\frac{f}{f}}$
- ▶ The corresponding f(p) has the following shape:



- Firms tend to charge extreme prices with higher probability.
- ▶ Prices are lower as *I* increases and *f* is low (more competitive) but high prices are always charged with positive probability.

- ▶ This model also applies to competition among stores that have a base of *loyal consumers* and other *consumers that tend to switch among stores* when the store cannot distinguish among these consumers (see Narasimhan, 1988).
  - There is a tension between an incentive to set the monopoly price to loyal consumers and a competitive price for those who may go to the rival → Mixed strategy equilibrium
- ▶ These results on temporal price dispersion are robust if consumers can endogenously decide whether they want to acquire additional information through costly search.
- ▶ Empirical evidence for search costs online *vs* offline.

## Switching costs

**Definition**: The presence of switching costs give consumers an incentive to purchase repeatedly from the same supplier.

- Transaction costs: Time and effort to change supplier (e.g. changing bank accounts, insurances, telephone company, etc...)
- ► Contractual costs: Mobile phone company that offers a contract with a phone at low price for a 24 month lock-in contract.
- Shopping costs: Purchasing several goods from one supplier rather than shopping around for different products.
- Search costs
- **.**..



## Imperfect competition and switching costs Assumptions

- ▶ Two-period model with imperfect competition.
- ▶ Consumers are uniformly distributed along a Hotelling line [0,1] with a linear transportation cost -x for a distance x. Two firms A and B are located at the extremes.

#### Switching costs

- After t = 1, a share λ of consumers leaves the market and is replaced by new consumers.
- The remaining share of consumers  $(1 \lambda)$  who has bought from firm K = A, B in t = 1 incurs a cost z to switch to the other firm in t = 2.
- Old consumers keep their preference from one period to the next.
- Consumers have a reservation price r such that the market is fully covered.
- Consumers are myopic.



## Benchmark without switching cost

- Both periods are identical and independent.
- ▶ Old and new consumers behave in the same way:
  - ▶ A consumer x buys from A in t = 1, 2 if:

$$r-x-p_A^t \geq r-(1-x)-p_B^t \Rightarrow x \geq \tilde{x} = \frac{1}{2}(1+p_B^t-p_A^t)$$

▶ In each t = 1, 2 firm A (resp. firm B) maximizes :

$$p_A^t \tilde{x} \Rightarrow p_A^t = p_B^t = 1$$

• Equilibrium profits are  $\Pi_K^t = \frac{1}{2}$  for each firm.

- Assume that in t=1, each firm A and B has obtained respectively a share  $\alpha$  and  $1-\alpha$  of the market.
- ▶ A fraction  $(1 \lambda)$  of consumers remain
  - ▶ A consumer x who bought from A in t = 1 buys again from A if:

$$r - x - p_A^2 \ge r - (1 - x) - p_B^2 - z \Rightarrow x \le \hat{x}_A = \frac{1}{2} (1 + p_B^2 - p_A^2 + z)$$

- $\blacktriangleright$  A fraction  $\lambda$  are new consumers
  - A new consumer x buys from A in t = 2 if:

$$r-x-p_A^2 \ge r-(1-x)-p_B^2 \Rightarrow x \le \hat{x} = \frac{1}{2}(1+p_B^2-p_A^2)$$

Assume  $\hat{x}_A > \alpha$  (we check *ex post* this condition), the demand is:

$$q_A^2(p_A^1, p_B^1, p_A^2, p_B^2) = (1 - \lambda)\alpha(p_A^1, p_B^1) + \lambda \frac{1}{2}(1 + p_B^2 - p_A^2)$$

► The same reasoning applies for *B*.



The FOC writes as:

$$\frac{\partial \pi_A^2}{\partial p_A^2} = q_A^2 + p_A^2 \frac{\partial q_A^2}{\partial p_A^2} = 0$$

We obtain:

$$p_A^2(p_B^2) = \frac{1-\lambda}{\lambda}\alpha + \frac{1}{2}(1+p_B^2)$$

- Firms compete more aggressively to gain new costumers:  $\frac{\partial p_A^2(p_B^2)}{\partial \lambda} < 0$
- ► Firms compete less aggressively as the share of "captive consumer" increases:  $\frac{\partial p_A^2(p_B^2)}{\partial \alpha} > 0$
- ▶ In t = 2 equilibrium,  $\pi_A^2(\alpha(p_A^1, p_B^1)) = \frac{1}{2\lambda}(1 + \frac{1}{3}(2\alpha 1)(1 \lambda))^2$  with  $\alpha(p_A^1, p_B^1) = \frac{1}{2}(1 + p_B^1 p_A^1)$ .

In t=1 firms take into account their intertemporal profit over the two periods.

$$\pi_A(p_A^1, p_B^1) = \pi_A^1(p_A^1, p_B^1) + \pi_A^2(\alpha(p_A^1, p_B^1))$$

The FOC is:

$$\frac{\partial \pi_{A}(p_{A}^{1}, p_{B}^{1})}{\partial p_{A}^{1}} = \frac{\partial \pi_{A}^{1}(p_{A}^{1}, p_{B}^{1})}{\partial p_{A}^{1}} + \underbrace{\frac{\partial \pi_{A}^{2}(\alpha(p_{A}^{1}, p_{B}^{1}))}{\partial \alpha}}_{+} \underbrace{\frac{\partial \alpha(p_{A}^{1}, p_{A}^{2})}{\partial p_{A}^{1}}}_{-} = 0$$

- For  $\lambda>\frac{2}{5}$ , in equilibrium  $\alpha=\frac{1}{2}$ , and  $p_K^1=\frac{5\lambda-2}{3}$  and  $p_K^2=\frac{1}{\lambda}$ . For  $\lambda\leq\frac{2}{5}$ , in equilibrium  $\alpha=\frac{1}{2}$ , and  $p_K^1=0$  and  $p_K^2=\frac{1}{\lambda}$ .
- ▶ In the benchmark case without switching costs:  $p_K^1 = p_K^2 = 1$ .
- ▶ In the first period  $p_K^1 < 1$  is lower to lock in as much consumers as possible ( second period profit effect).
- ▶ In the second period though,  $p_K^2 > 1$  the equilibrium price is higher because firms compete only for new consumers.

- ▶ In terms of profit, each firm loses in t = 1 but earns more in t = 2 than absent switching costs.
- ▶ In equilibrium the intertemporal profit with switching costs is:

$$\pi_{A} = \begin{cases} \frac{1}{6} \left( \frac{1}{\lambda} + 5 \right) & \text{for } \lambda > \frac{2}{5}, \\ \frac{1}{2\lambda} & \text{for } \lambda < \frac{2}{5} \end{cases}$$

- ▶ In equilibrium, the intertemporal profit without switching cost is 1.
- ▶ Here firms are always better off when they can lock-in consumers and the effect on consumers surplus is negative.

## Endogenous switching cost: Coupons

- ► **Coupons** are discount offered on the price of the product at the next purchase.
- ▶ The oldest "Coupon" by TheCCC



#### **Assumptions**

- $\triangleright$  Consumers redraw their types in t=2.
- ▶ In t=1 firms can offer coupons  $c_K > 0$  to their loyal consumers. In t=2 the consumer will pay  $p_A^2-c_A$  if he buys again from A.
- Consumers are forward looking.

#### Competition in period 2

 $\triangleright$  A consumer who purchased from A in t=1, buys from A again if its new address x is such that

$$r - x - (p_A^2 - c_A) > r - (1 - x) - p_B^2 \Rightarrow x < \hat{x}_A = \frac{1}{2}(1 + p_B^2 - p_A^2 + c_A)$$

- $\triangleright$  Similarly, consumers who purchased from B in t=1 buys from B again if  $x > \hat{x}_B = \frac{1}{2}(1 + p_B^2 - p_A^2 - c_B)$
- We assume that  $0 < \hat{x}_B \le \hat{x}_A < 1$  i.e., that there is switching in equilibrium. (We check ex post this condition)

- ▶ In t = 2, A sells to consumers who had bought from A in t = 1  $(\alpha)$  and do not switch  $(x < \hat{x}_A)$ , and those who bought from B  $(1 \alpha)$  and switch  $(x < \hat{x}_B)$ .
- ▶ The maximization program is:

$$\max_{p_A^2} \alpha \hat{x}_A (p_A^2 - c_A) + (1 - \alpha) \hat{x}_B p_A^2$$

▶ The best reaction function is:

$$p_A^2(p_B^2) = \frac{1}{2}(1 + p_B^2 + 2\alpha c_A - (1 - \alpha)c_B)$$

- Conversely, we obtain:  $p_B^2(p_A^2) = \frac{1}{2}(1 + p_A^2 \alpha c_A + 2(1 \alpha)c_B)$
- ▶ In equilibrium,

$$p_A^2 = 1 + \alpha c_A, p_B^2 = 1 + (1 - \alpha)c_B$$

Prices paid by switching (resp. loyal) consumers are higher (resp. lower).

► Equilibrium profit in t=2 is:  $\pi_A^2 = \frac{1}{2} - \frac{1}{2}\alpha(1-\alpha)c_A(c_A+c_B) < \frac{1}{2}$ 

▶ In t = 1, A maximizes its intertemporal profit:

$$\max_{p_A^1, c_A} p_A^1 \alpha + \pi_A^2(\alpha, c_A)$$

▶ To determine  $\alpha$  we need to find the address of the indifferent consumer. Assuming consumers are forward looking, we compute the difference in consumer's surplus in t = 1:

$$\Delta_s^1 = (r - \alpha - p_A^1) - (r - (1 - \alpha) - p_B^1) = 1 - 2\alpha + p_B^1 - p_A^1$$

and the difference in consumer's surplus in t = 2:

$$\Delta_s^2 = \int_0^{\hat{x}_A} (r - (p_A^2 - c_A) - x) dx + \int_{\hat{x}_A}^1 (r - p_B^2 - (1 - x)) dx$$

$$- \int_0^{\hat{x}_B} (r - p_A^2 - x) dx + \int_{\hat{x}_B}^1 (r - (p_B^2 - c_B) - (1 - x)) dx$$

$$= \frac{1}{4} ((c_A + c_B)^2 + 2(c_A - c_B)) - \frac{1}{2} (c_A + c_B)^2 \alpha$$

 $\Delta_c^1 + \Delta_c^2 = 0$  gives:

$$\alpha = \frac{4(1+p_B^1-p_A^1)+(c_A+c_B)^2+2(c_A-c_B)}{2(4+(c_A+c_B)^2)}$$

▶ Deriving the intertemporal profit  $\max_{p_{A}^{1},c_{A}}p_{A}^{1}\alpha+\pi_{A}^{2}(\alpha,c_{A})$  for A and B and focusing on a symetric equilibrium, we find:

$$c_A = c_B = \frac{2}{3}, p_A^1 = p_B^1 = \frac{13}{9} > 1, p_A^2 = p_B^2 = \frac{4}{3} > 1, \pi_A = \pi_B = \frac{10}{9} > 1.$$

$$\alpha = \frac{1}{2}, \hat{x}_A = \frac{5}{6}, \hat{x}_B = \frac{1}{6}$$

- ▶ Without coupons, prices would be equal to 1 in both periods and the intertemporal profit would be 1.
- Prices with coupon are  $p_A^2 c_A = \frac{2}{3} < 1$
- ► Firms are better off with coupons, it enables them to relax competition and all consumers (except loyal costumers in t=2 who pay  $\frac{2}{3}$ ) pay a higher price. ◆ロ → ◆部 → ◆ 重 → ◆ 重 ★ 夕 ♀ ●

## Exercice 2: Poaching

#### **Assumptions**

- ▶ Two firms  $k \in \{A, B\}$  are located at the extremes of a Hotelling line and compete during two periods,  $t \in \{1, 2\}$ . Prices are denoted  $p_k^t$ .
- ► Consumers with a reservation price *r* uniformly distributed along the line, incur a linear transportation cost −*x* to travel distance *x*
- ▶ No production cost.

#### Questions

1. Determine the equilibrium of the two period game.

## Références

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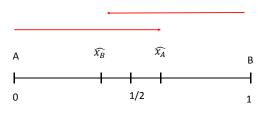
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## **Initial Condition**



- ▶ We check here that, in equilibrium, the initial condition is met, i.e. that all old consumers who have bought from *A* buy again from *A* in *t* = 2.
- ▶ Formally we had assume that  $\hat{x}_A = \frac{1}{2}(1+z) > \alpha = \frac{1}{2}$ .

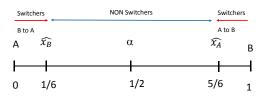


Consumers do not switch.

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Consumers that do not switch.

30/30