Firms' Strategies and Markets Entry

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Introduction

- ► Entrant's strategy: "Judo economics"
- ► Incumbent's strategies vis-à-vis entry
 - Entry deterred
 - Entry Accomodated

Entrant's strategy: Judo Economics

In the art of "judo", a combatant uses the weight and strenght of his opponent to his own advantage.

- Value-based judo strategy
- Rule-based judo strategy
- 1. Softsoap on the liquid soap market
- 2. Red Bull on the energy drinks market

Ruled-based judo strategy

Softsoap Case



<u>Insight</u>: Softsoap had a novel product. Major incumbents could have imitated quickly and use their brand name to dominate the market but they were hesitant (risk of cannibalisation of softsoap+ risk of tarnishing their image).

Red Bull Case



<u>Insight</u>: Soft drinks don't really see it as a new product at first because it is just cafeine. Then Red Bull deliberatly aligned with dangerous sporting events. Soft drinks launch their energy drinks on a different brand name to escape this image.

Judo Economics: Gelman and Salop (1983)

- ▶ Consumers have an inelastic demand of size D if $p \leq p_{max}$.
- ▶ An incumbent I has an installed capacity D and no production cost.
- ▶ An entrant E has a variable cost $c_E > 0$

The timing of the game is as follows:

- 1. E decides to enter or not the market. If he enters, he sets a capacity K_E and its price p_E .
- 2. The incumbent observes (K_E, p_E) and adapts its price denoted p_I .

If E does not enter the market

- E gets 0 and I is a monopolist.
- ▶ A monopolist I sets a price p_{max} and its profit is $p_{max}D$.

If E chooses to enter the market,

▶ If $p_I > p_E$ the firm E $D_E = K_E$ and $D_I = D - K_E$. Firm I can sell at p_{max} and obtain a profit

$$p_{max}(D-K_E)$$

.

- ▶ If $p_I \le p_E$, the firm I has a demand $D_I = D$ and $D_E = 0$. The firm can also sell at $p_E \epsilon$ and obtain $p_E D$.
- ▶ I chooses the price that maximizes its profit i.e.: p_{max} if $p_E \le \frac{p_{max}(D K_E)}{D}$ and p_E otherwise.

- ▶ Given the reaction of firm I, we determine the optimal decisions (K_E, p_E) of the entrant.
- ▶ The firm E can sell if and only if I chooses p_{max} . Therefore, E must set $p_E = \frac{(D K_E)p_{max}}{D}$, that is a sufficiently low price and maximises

$$K_E(\frac{D-K_E}{D}p_{max}-c_E)$$

which gives $K_E^* = \frac{D}{2}(1 - \frac{c_E}{p_{max}})$ and $p_E^* = \frac{p_{max} + c_E}{2}$.

▶ If $c_E = 0$, i.e; the entrant is as efficient as the incumbent, $K_E^* = \frac{D}{2}$, the two firms share the market and the price is $\frac{p_{max}}{2}$.

In equilibrium, profits are:

$$\Pi_I = p_{max}(D - K_E^*) = \frac{D(p_{max} + c_E)}{2}$$

$$\Pi_E = \frac{D}{p_{max}} \frac{(p_{max} - c_E)^2}{4}$$

Judo economics

A less efficient entrant can enter the market and realize a positive profit when facing an incumbent more efficient and with more capacity. The entrant chooses a relatively low capacity to make it very costly for the incumbent to go into a price war.

- ▶ With personnalized prices, I would sell at $p_E \epsilon$ at population K_E but at P_{max} to other consumers and entry would be always deterred.

Strategic Incumbent and entry

- 1. A taxonomy of incumbent's investments strategies
 - "Top-dog strategy": investment in capacity
 - "Lean and hungry look strategy": an innovation model
- 2. The chain store paradox : a reputation game
- 3. Exclusive dealing: a contracting strategy

A taxonomy of incumbent's investments strategies

- ▶ In stage 1, the incumbent chooses the level of some irreversible investment K_1 .
- ▶ In stage 2, after observing K_1 , E decides to enter or not. Product market decisions are taken, denoted σ_1 and σ_2 (price, quantity, investment).
 - ▶ If E enters, σ_1 and σ_2 are chosen simultaneously, and profits are denoted $\pi_1(K_1, \sigma_1, \sigma_2)$ and $\pi_2(K_1, \sigma_1, \sigma_2)$.

We assume that $\pi_2(K_1, \sigma_1, \sigma_2)$ includes entry cost if any.

We assume that there exists a unique Nash equilibrium of this competition stage $(\sigma_1^*(K_1), \sigma_2^*(K_1))$ solution of:

$$\begin{split} \frac{\partial \pi_1 \big(K_1, \sigma_1, \sigma_2 \big)}{\partial \sigma_1} &= 0 \\ \frac{\partial \pi_2 \big(K_1, \sigma_1, \sigma_2 \big)}{\partial \sigma_2} &= 0 \end{split}$$

- ▶ If E does not enter, the incumbent obtains sets $\sigma_1^m(K_1)$ and obtains $\pi_1^m(K_1, \sigma_1^m(K_1))$.
- ► Two strategies: Entry deterrengesand Accomodation.

Entry deterrence

 \triangleright K_1 is set at a level sufficient to deter entry i.e. such that:

$$\pi_2(K_1, \sigma_1^*(K_1), \sigma_2^*(K_1)) = 0$$

▶ To see how K_1 must be distorted, we totally differentiate π_2 with respect to K_1 :

$$\frac{d\pi_2}{dK_1} = \underbrace{\frac{\partial \pi_2}{\partial K_1}}_{\text{Direct Effect}} + \underbrace{\frac{\partial \pi_2}{\partial \sigma_1} \frac{\partial \sigma_1^*(K_1)}{\partial K_1}}_{\text{Strategic Effect}} + \underbrace{\frac{\partial \pi_2}{\partial \sigma_2} \frac{\partial \sigma_2^*(K_1)}{\partial K_1}}_{\text{0 Envelop theorem}}$$

- Sign of direct effects :advertising informative $(\frac{\partial \pi_2}{\partial K_1} > 0)$ or persuasive $(\frac{\partial \pi_2}{\partial K_1} < 0)$, investment in capacity $(\frac{\partial \pi_2}{\partial K_1} = 0)$
- Strategic effect : given K_1 it is a commitment for the incumbent to be tough or weak in its decision of $\sigma_1(K_1)$
- If $\frac{d\pi_2}{dK_1} < 0$, investment makes the incumbent tough: "top dog"; If $\frac{d\pi_2}{dK_1} > 0$, investment makes the incumbent soft: "lean and hungry look".

Entry accomodation

 $ightharpoonup K_1$ is set at its best accomodating level, i.e. :

$$\max_{K_1} \pi_1(K_1, \sigma_1^*(K_1), \sigma_2^*(K_1))$$

▶ To see how K_1 must be distorted, we totally differentiate π_1 with respect to K_1 :

$$\frac{d\pi_1}{dK_1} = \underbrace{\frac{\partial \pi_1}{\partial K_1}}_{\text{Direct Effect}} + \underbrace{\frac{\partial \pi_1}{\partial \sigma_1} \frac{\partial \sigma_1^*(K_1)}{\partial K_1}}_{\text{0 Envelop theorem}} + \underbrace{\frac{\partial \pi_1}{\partial \sigma_2} \frac{\partial \sigma_2^*(K_1)}{\partial K_1}}_{\text{Strategic Effect}}$$

- The direct effect is the "profit maximizing effect" with no effect on firm 2.
- ► The strategic effect:

$$\textit{Sign}(\frac{\partial \pi_1}{\partial \sigma_2}\frac{\partial \sigma_2^*(\textit{K}_1)}{\partial \textit{K}_1}) = \textit{Sign}(\frac{\partial \pi_2}{\partial \sigma_1}\frac{\partial \sigma_1^*(\textit{K}_1)}{\partial \textit{K}_1}) \times \textit{Sign}(\frac{d\sigma_2^*}{d\sigma_1})$$

Table: TAXONOMY

| | $\left(\frac{\partial \pi_2}{\partial \sigma_1} \frac{\partial \sigma_1}{\partial K_1}\right) < 0$ | $\left(\frac{\partial \pi_2}{\partial \sigma_1} \frac{\partial \sigma_1}{\partial K_1}\right) > 0$ |
|-------------------------------------|--|--|
| Strategic substitutes | (D) Top Dog | (D) Lean & Hungry |
| $\frac{d\sigma_2^*}{d\sigma_1} < 0$ | (A) Top Dog | (A) Lean & Hungry |
| Strategic complements | (D) Top Dog | (D) Lean & Hungry |
| $\frac{d\sigma_2^*}{d\sigma_1} > 0$ | (A) Puppy Dog | (A) Fat Cat |

- ► Top Dog: Overinvestment;
- Lean & Hungry: Underinvestment;
- ▶ Puppy Dog: Overinvestment for (D) and Underinvestment for (A);
- ▶ Fat Cat: Underinvestment for (D) and Overinvestment for (A).

A top dog example: Investment in capacity

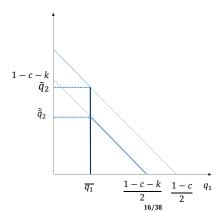
- ▶ In stage 1, an incumbent firm 1 sets its capacity \bar{q}_1 .
- In stage 2, the entrant 2 decides to enter or not. In case of entry the two firms set additional capacity $\Delta \bar{q}_1$ and $\Delta \bar{q}_2$ respectively and produce at most $\bar{q}_1 + \Delta \bar{q}_1$ for the incumbent and $\Delta \bar{q}_2$ for the entrant.
- Products are homogeneous and the inverse demand function is $P = 1 q_1 q_2$.
- ► Entry cost : e
- k is the marginal cost of capacity.
- c the marginal cost of production.

Assume that 2 has entered. The incumbent's profit is:

$$\pi_1 = (1 - q_1 - q_2 - c)q_1 - k\Delta \bar{q}_1$$

Maximizing this function with respect to q_1 it follows that the best reaction function is:

$$q_1(q_2) = egin{cases} rac{1}{2}(1-q_2-c-k) & ext{ for } q_1 > ar{q}_1, \ rac{1}{2}(1-q_2-c) & ext{ for } q_1 \leq ar{q}_1 \end{cases}$$



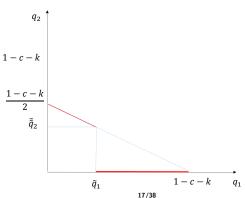
The entrant's profit is:

$$\pi_2 = (1 - q_1 - q_2 - c)q_2 - k\Delta \bar{q_2} - e$$

Maximizing this function w.r.t. q_2 , the best reaction function is:

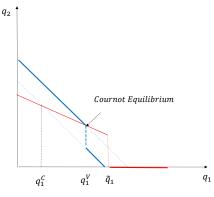
$$q_2(q_1) = egin{cases} rac{1}{2}(1-q_1-c-k) & ext{ for } q_1 < ilde{q}_1, \ 0 & ext{ for } q_1 \geq ilde{q}_1 \end{cases}$$

$$\tilde{q_1} = 1 - c - k - 2\sqrt{e} \Leftrightarrow \pi_2(q_2(q_1), q_1) = \frac{1}{4}(1 - q_1 - c - k)^2 - e = 0$$



4 cases to consider

- 1. Inevitable entry: $\tilde{q}_1 > q_1^V \Rightarrow e < e^- = \frac{1}{9}(1-c-2k)^2$. q_1^V corresponds to a Nash equilibrium between the entrant 2 and an unconstrained firm 1.
- if $\bar{q}_1 = q_1^V \Rightarrow \pi_1 = \frac{1}{9}(1-c+k)(1-c-2k)$
- if $\bar{q}_1 = q_1^{\bar{C}} \Rightarrow \pi_1^{\bar{C}} = \frac{1}{9}(1 c k)^2$.

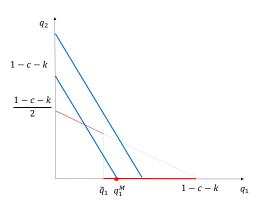


4 cases to consider

2. Blockaded entry

$$q_1^M = \frac{1}{2}(1-c-k)$$
 and $q_1^M > \tilde{q}_1 \Rightarrow e > e^+ = \frac{1}{16}(1-c-k)^2$

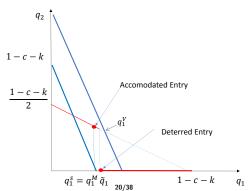
 $\blacktriangleright \quad \mathsf{Then} \ \bar{q}_1 = q_1^M \Rightarrow \pi_1^M = \tfrac{1}{4}(1-c-k)^2$



4 cases to consider

If
$$q_1^M < ilde{q}_1 < q_1^V \Leftrightarrow e^- < e < e^+$$

- 3. Deterred entry $\bar{q}_1 = \tilde{q}_1$ Commitment from 1 to be on its highest reaction function \Rightarrow credible that $q_1 = \tilde{q}_1$ and no entry.
- Accomodated entry
 - $\bar{q}_1 = q_1^S = \frac{1}{2}(1-c-k) = q_1^M < \tilde{q}_1$. In the competition stage, 1 is on the high reaction function only if $q_1 < q_1^M < q_1^V$.



If
$$q_1^M < \tilde{q}_1 < q_1^V \Leftrightarrow e^- < e < e^+$$

▶ The profit obtained in case of accomodation is:

$$\max_{q_1^s} \pi_1(q_1^s,q_2(q_1^s)) = \frac{1}{2}(1-c-k-q_1^S)q_1^S \Rightarrow \pi_1^A = \frac{1}{8}(1-c-k)^2$$

▶ To deter entry, the incumbent must install a larger capacity \tilde{q}_1 and its profit is:

$$\pi_1^D = (1 - c - k - \tilde{q}_1)\tilde{q}_1 = 2\sqrt{e}(1 - c - k - 2\sqrt{e})$$

It is possible to show that $\pi_1^D > \pi_1^A$ if $e > e^* = \frac{(2-\sqrt{2})^2(1-c-k)^2}{64}$.

Entry Inevitable Entry Accomodated Entry Deterred Entry Blockaded

e^- e^* e^+ e^+ e^
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Remember

This investment capacity model illustrates the TOP DOG strategy for Deterrence:

- ▶ Deterrence $\rightarrow q_1 = \tilde{q}_1$ which corresponds to a capacity expansion above the monopoly level.
- Accomodation $\to q_1^S = q_1^M$ which corresponds to a capacity expansion above the competition level $(q_1^C = \frac{1-c-k}{3})$.

Lean and Hungry look: An innovation model

Assumptions

- ▶ **Period 1**: Firm 1 can make an investment K_1 to reduce its marginal cost $c(K_1)$ and obtain the corresponding gross profit $\pi^M(c(K_1))$ which strictly increases in K_1 in period 1.
- ▶ Period 2 Firm 2 may enter at a fixed cost F. When firm 2 enters, 1 and 2 compete in R&D:
 - ▶ To innovate with probability ρ_i costs $\rho_i^2/2$.

Innovation is drastic and leads to a marginal cost c.

Table: Gains in period2

| Innovation probabilities | ρ_2 | $(1- ho_2)$ |
|--------------------------|----------------|-------------------------|
| ρ_1 | (0,0) | $(\pi^M(c),0)$ |
| $(1- ho_1)$ | $(0,\pi^M(c))$ | $(\pi^{M}(c(K_{1}),0))$ |

Period 2: Firms 1 and 2 choose their R&D levels ρ_1 and ρ_2 to maximize their expected profit:

$$\pi_1 = \rho_1(1-\rho_2)\pi^M(c) + (1-\rho_1)(1-\rho_2)\pi^M(c(K_1)) - \rho_1^2/2,$$

$$\pi_2 = \rho_2(1-\rho_1)\pi^M(c) - \rho_2^2/2$$

FOCS are:

$$\begin{cases} (1 - \rho_2^*)(\pi^M(c) - \pi^M(c(K_1)) = \rho_1^*, \\ (1 - \rho_1^*)\pi^M(c) = \rho_2^* \end{cases}$$

The equilibrium investments ρ_1^* and ρ_2^* that solve the above system are such that $\frac{\partial \rho_1^*}{\partial K_1} < 0$ and $\frac{\partial \rho_2^*}{\partial K_2} > 0$.

Deterrence

$$\frac{d\pi_2(K_1, \rho_1^*, \rho_2^*)}{dK_1} = -\rho_2^* \pi^M(c) \frac{\partial \rho_1^*}{\partial K_1} > 0$$

The deterrence strategy consists in reducing K_1 .

Accomodation

$$\begin{array}{lcl} \frac{d\pi_{1}(K_{1},\rho_{1}^{*},\rho_{2}^{*})}{dK_{1}} & = & \frac{\pi_{1}(K_{1},\rho_{1}^{*},\rho_{2}^{*})}{\partial K_{1}} - \left(\rho_{1}^{*}\pi^{M}(c) + (1-\rho_{1}^{*})\pi^{M}(c(K_{1}))\frac{\partial\rho_{2}^{*}}{\partial K_{1}} \right. \\ & < & \frac{\pi_{1}(K_{1},\rho_{1}^{*},\rho_{2}^{*})}{\partial K_{1}} \end{array}$$

where
$$\frac{\pi_1(K_1, \rho_1^*, \rho_2^*)}{\partial K_1} = (1 - \rho_1^*)(1 - \rho_2^*) \frac{\partial \pi^M(c(K_1))}{\partial K_1}$$

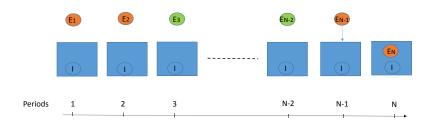
The accomodation strategy consists in reducing K_1 .

Lean and Hungry look

In period 1 firm 1 underinvests in K_1 to commit itself to being more aggressive in its R&D race in period 2. This is the best strategy both to deter entry or accomodate.

Why? R&D investments are strategic substitutes and the larger K_1 the higher $\pi^M(c(K_1))$ and therefore the lower the incumbent's incentive to invest in period 2 (Arrow replacement effect).

The chain store paradox (Selten, 1978)



- ▶ An incumbent firm I which owns stores in N markets.
- Entry takes place sequentially
 - 1. E_1 enters or not in period 1 on a first market.
 - 2. Another E_2 enters or not on a second market in period 2.
 - 3. ...
 - 4. The last E_N enters or not on market N in period N.

- Without entry the gain of I in each store is: a
- ▶ In case of entry, gains of firm I and E_i are:

Table: Payoffs in case of entry

| Choice of I | Fight | Accomodate |
|--------------------|---------|------------|
| Payoffs (I, E_i) | (-1,-1) | (0,b) |

- We solve the game backward.
- ▶ In period N, if E_N enters, the best choice for player I is to accommodate. Long run consideration do not come in, since after period N the game is over.
- ▶ In period N-1, a fight in period N-1 would not deter player N to enter, therefore in N-1 the best strategy for I is to accommodate.
- ▶ By induction theory, the unique sequential equilibrium is such that in each period *t*, *E*_t enters and I accomodates.
- ➤ Selten Paradox (1978): Incomplete information framework, i.e. I can be of type tough or weak with a probability => a reputation issue!!

The chain store game with reputation

- ➤ Same framework except that I can be tough (on all markets) with probability (p) and weak with proba (1-p)
- Each E_i can be tough with probability (q) and weak with proba (1-q)
- ▶ Tough I always fights ; Tough E_i always enters.

Table: Payoffs in case of entry

| Choice of a weak I | Fight | Accomodate |
|--------------------|---------|------------|
| Payoffs (I,E_i) | (-1,-1) | (0,b) |

▶ We solve the game backward.

The case N=1

It is a one period game \Rightarrow No reputation effect.

- A tough I fights.
- A weak I accomodates.
- p is the probability that the incumbent is tough.
- When the expected gain of a weak E_1 is -p + (1-p)b > 0, i.e. $p , <math>E_1$ enters. Otherwise, E_1 stays out.
- ▶ If $p , a weak I gains 0. If <math>p \ge p = \frac{b}{b+1}$, I gains a.

The case N=2

It is a two-period game \Rightarrow **A reputation effect may take place**.

- A tough I fights.
- ▶ What is the strategy for a weak I?
 - If I accomodates in t = 1, then, in t = 2, E_2 knows that I is weak and always enters. The expected gain of a weak I is 0.
 - ▶ If I fights in t=1, and if then in t=2 E_2 believes that I is tough and stays out, the expected gain of a weak I is $-1 + \delta(1-q)a$ (with the complementary probability q, E_2 is tough and enters).

If $-1 + \delta(1-q)a < 0$, there is **No reputation strategy** for a weak I.

In t = 1, a weak E_1 enters if $p < \underline{p} = \frac{b}{b+1}$ and stays out otherwise.

- ▶ If I is weak, he accomodates in t = 1, a weak or tough E_2 enters.
- ▶ If I is tough, he fights in t = 1, a weak E_2 stays out.

If $-1 + \delta(1-q)a > 0$, **A reputation strategy** for a weak I may arise.

A weak I wants to fight in t=1 with a positive probability β to deterentry in t=2. We focus directly on the interesting case in which E_2 is a weak entrant.

- $\blacktriangleright \text{ If } p > p,$
 - ▶ If I accomodates in t = 1, a weak E_2 knows that I is weak and always enters. Accomodating in t = 1 brings 0 to I.
 - ▶ If I fights in t=1, the revised probability that I is tough is $p(tough/fight) = \frac{p}{p+\beta(1-p)} > p > \underline{p}$ and a weak E_2 stays out.
 - Because fighting in t=1 always deters entry in t=2, a weak I always fights $(\beta=1)$ in t=1 and earns the expected profit : $-1+\delta(1-q)a>0$

◆□→◆□→◆重→◆重→ 重 めの◎

If $-1 + \delta(1-q)a > 0$, a weak I wants to fight in t = 1 with a positive probability β to deter entry in t = 2.

 $\blacktriangleright \text{ If } p < \underline{p},$

of E_2 .

- If I fights in t=1, E_2 then revises its beliefs accordingly and now believes that I is tough with a probability: $p(tough/fight) = \frac{p}{p+\beta(1-p)} > p$.
- In t=2, still E_2 knows that a weak I accomodates and a tough I fights (last period) but he takes into account the revised probability that I is tough p(tough/fight). A weak E_2 is indifferent between entering or not if: $-\frac{p}{p+\beta(1-p)}+(1-\frac{p}{p+\beta(1-p)})b=0$, i.e. if $\beta^*=\frac{p}{(1-p)b}$.
- Going backward to t=1, E_1 knows that I plays this reputation effect to deter entry in t=2 and therefore anticipates that I fights with a probability $p+(1-p)\beta^*=p^{\frac{(1+b)}{h}}$.
- A weak E_1 prefers to stay out if $-p\frac{(1+b)}{b} + (1-p\frac{(1+b)}{b})b < 0$, i.e. if $p > (\frac{b}{1+b})^2$ and I gains a. Otherwise if $p < (\frac{b}{1+b})^2$, a weak E_1 enters and I thus gains $\beta^*(-1+\delta(1-q)a)>0$.

 A lower β would reduce I's gains and a higher β cannot block entry

Conclusion

Because there are at least two-periods, E_1 anticipates that I has an incentive to create a reputation of being tough in t=1 to deter entry in t=2, and therefore E_1 is less likely to enter also in t=1.

The generalization to any N is possible

Assuming that N=3, we now find that E_1 enters if and only if $p<(\frac{b}{1+b})^3$ and so on for N=T for $p<(\frac{b}{1+b})^T$.

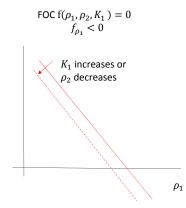
Contracts to deter entry

Vertical contracts between manufacturers and retailers might be used to deter entry.

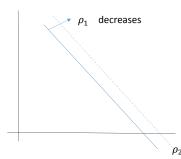
- ► For instance bundling or full line forcing practices (Coca-Cola case in Multiproduct pricing class)
- Exclusive dealing contracts: Mars *vs* HB case.
 - The case starts in ireland in 1989. Ice-cream bars are mostly sold in gas stations.
 - HB (Unilever) has 79% of the ice-cream bar market and, in 1989, Mars enters.
 - HB freely supplies small retailers with freezers. Mars market share rises up to 42%.
 - ▶ HB requires exclusivity: only HB ice cream bars are stock in my freezers. Mars's market share decreases to 20%. Mars cannot fight back by offering its own freezers because shops are too small.
 - The European Court of Justice confirms the EC's prohibition of free freezers in 2003.

References

- ► Fudenberg, D. and J. Tirole (1991), "Game Theory", MIT Press, Chapter 9.
- ▶ Gelman, J. and S. Salop (1983), "Judo Economics: Capacity Limitation and Coupon Competition", The Bell Journal of Economics, 14, 2, p315-325.
- ► Selten, R. (1978), "The Chain Store Paradox", *Theory and Decision*, 9, p127-159.



$$\begin{aligned} \operatorname{FOC} \mathbf{g}(\rho_1, \rho_2, K_1 \,) &= 0 \\ f_{\rho_2} &< 0 \end{aligned}$$





Two events A and B respectively occur with probability p(A) and p(B). Bayes's rule is as follows:

$$p(A/B) = \frac{p(B/A)P(A)}{p(B)}$$

where conditional probabilities:

- ightharpoonup p(A/B) is the likelihood of event A occurring given that B is true;
- ightharpoonup p(B/A) is the likelihood of event B occurring given that A is true.

UK petrol price war





3 types of companies hold retail gasoline stations in UK: Vertically

Extension of Price Watch to all its gas station and immediate price

war in response by BP and Shell.