

# Firms' Strategies and Markets Advertising

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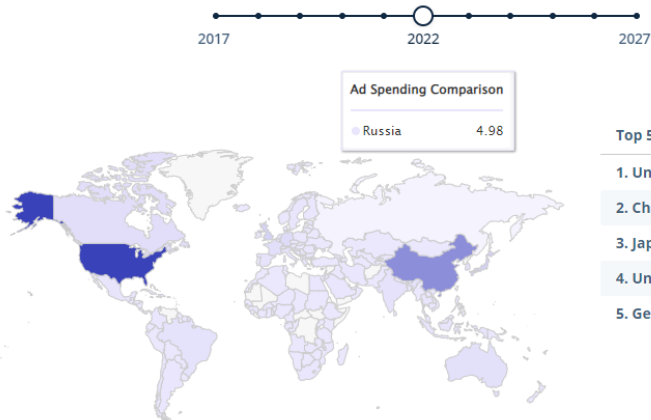
# Introduction



- ▶ Worldwide amount of ad spending in 2022 is about 781 billion \$ ;
- ▶ More than 60% of this amount are digital advertising and mobile phone (growing)—the rest are mainly TV and radio ( $\approx 30\%$ ) or print medias (newspapers and magazine  $<5\%$ );
  - ▶ Google is the largest digital ad seller in the world in 2019;
  - ▶ Google and Facebook have a 60% market share of online advertising.
  - ▶ CMA report in 2020 / role of consumer data in digital market ads.
- ▶ The largest advertisers in 2017 are Samsung and Procter & Gamble ( >10 billions US \$ in 2017 for P&G)

# Countries with highest advertising spending in 2022

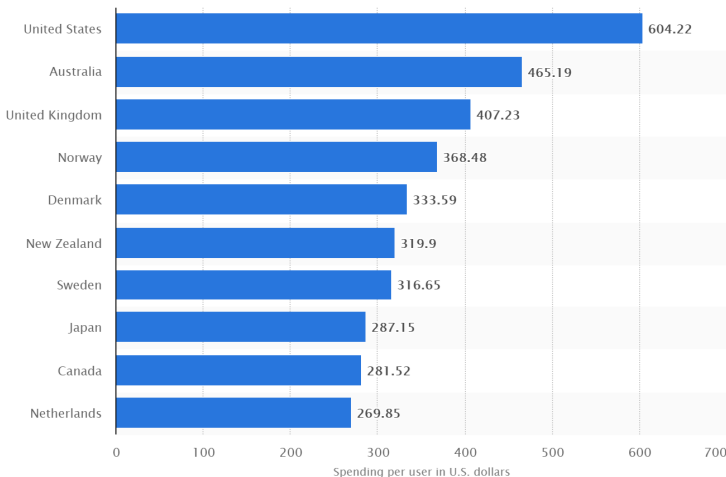
## AD SPENDING COMPARISON



### Top 5 (2022) in billion USD (US\$)

1. United States	365.00
2. China	195.80
3. Japan	47.51
4. United Kingdom	45.27
5. Germany	26.46

## Countries with highest advertising spending per person in 2016 (US \$)



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## Assumptions:

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The monopoly maximizes its profit with respect to  $Q$  and  $A$ :

$$\max_{Q,A} \Pi(Q, A) = pQ(p, A) - C(Q(p, A)) - A$$

The First Order Conditions are:

$$\Pi_p = (p - C_Q)Q_p + Q = 0 \Rightarrow \frac{p - C_Q}{p} = \frac{-1}{\epsilon_{Q/p}}$$

$$\Pi_A = (p - C_Q)Q_A - 1 = 0 \Rightarrow \frac{p - C_Q}{p} = \frac{1}{\epsilon_{Q/A}} \frac{A}{pQ}$$

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## Result

The advertising intensity is equal to the ratio of the advertising elasticity of demand and the price elasticity of demand:  $\frac{A}{pQ} = \frac{\epsilon_{Q/A}}{-\epsilon_{Q/p}}$ :

### Dorfman-Steiner condition !

# Typology of advertising

- ▶ **Persuasive Advertising** enhances consumers' tastes for a given product
  - ▶ Advertising increases consumers' willingness to pay.
  - ▶ Advertising changes the distribution of consumers' tastes.
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- ▶ **Informative Advertising** provides consumers with information about the existence, prices and characteristics of products. Consumers make better informed decision.
  - ▶ Information about prices
  - ▶ Information about product's existence.

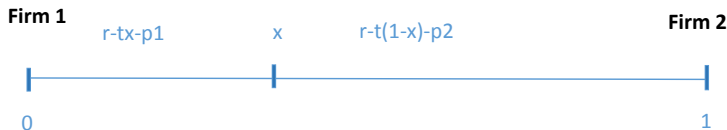
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  - ▶ Information about product's existence.
- ▶ **Signaling Quality**: the amount of ads spent or the price indirectly convey information about the quality of the products to consumers.

# Persuasive Advertising

## Assumptions

- ▶ Game: Stage 1- Advertising & Stage 2- price competition;
- ▶ Consumers are distributed according to  $F(x)$  over  $[0, 1]$
- ▶ The cost of advertising intensity  $\lambda_i$  is  $a\lambda_i^2/2$ .



- ▶ Advertising increases consumers' willingness to pay:  $r_i(\lambda_i)$
- ▶ Advertising changes the distribution of consumers' tastes:  $F(x, \lambda_i, \lambda_j)$
- ▶ Advertising increases perceived product difference :  $t(\lambda_i, \lambda_j)$

# Benchmark: Without advertising

## Assumptions

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The indifferent consumer address  $\hat{x}$  is such that:

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Firms maximize their profit with respect to  $p_i$  and the reaction functions are symmetric and increasing : Prices are strategic complement!

$$\underset{p_i}{\text{Max}} \Pi_i \Rightarrow p_i(p_j) = \frac{1}{2}(c + t + p_j)$$

### Results

There is a symmetric equilibrium:  $p_1^* = p_2^* = c + t$  and  $\Pi_1^* = \Pi_2^* = \frac{t}{2}$ .

# Advertising increases consumers' willingness to pay

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$$\Pi_1 = (p_1 - c)\hat{x}(p_1, p_2, \lambda_1, \lambda_2) - a\lambda_1^2/2$$

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In stage 1, each firm  $i$  maximizes its profit with respect to  $\lambda_i$  anticipating the stage 2 competition in prices:

$$\text{Max}_{\lambda_i} \Pi_i(\lambda_i, \lambda_j) \Rightarrow \lambda_i(\lambda_j) = \frac{\beta(3t - \beta\lambda_j)}{9at - \beta^2}$$

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## Results

$\lambda_1^* = \lambda_2^* = \frac{\beta}{3a}$ ,  $p_1^* = p_2^* = c + t$  and  $\Pi_1^* = \Pi_2^* = \frac{t}{2} - \frac{\beta^2}{18a} < \frac{t}{2}$ . Firms are worse-off with advertising. If they could coordinate, they would refrain from investing.

# Advertising changes the distribution of consumers' tastes

## Assumptions

- ▶ We denote  $F(x, \lambda_1, \lambda_2) = (1 + \lambda_1 - \lambda_2)x - (\lambda_1 - \lambda_2)x^2$  with a continuous density  $f(x, \lambda_1, \lambda_2) = (1 + \lambda_1 - \lambda_2) - 2x(\lambda_1 - \lambda_2)$ .
- ▶ If  $\lambda_1 = \lambda_2$  we find a uniform distribution,  $\lambda_1 = 1$  and  $\lambda_2 = 0$  a distribution that favors firm 1.

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The address of the indifferent consumer  $\hat{x}$  is such that:

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$$Q_1 = F(\hat{x}, \lambda_1, \lambda_2), Q_2 = 1 - F(\hat{x}, \lambda_1, \lambda_2)$$

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Maximizing their profit **simultaneously** with respect to  $p_i$  and  $\lambda_i$ , and focusing on the symmetric equilibrium:

## Results

$p_1^* = p_2^* = c + t$  and  $\lambda_1^* = \lambda_2^* = \frac{t}{4a}$ .  $\Pi_1^* = \Pi_2^* = \frac{t}{2} - \frac{t^2}{32a} < \frac{t}{2}$ . Firms are worse-off with advertising. If they could coordinate, they would refrain from investing.

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## Assumptions Differentiation

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## Result

Advertising that increases perceived product difference relaxes competition and therefore firms' investment is profitable.

Public good: coordination raises investment.

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  - ▶ Advertising characteristics of the products may increase the perceived differentiation among products and soften competition !
- ▶ Heavy regulation of ads – in France:
  - ▶ Comparative ads are regulated (not authorized to depreciate/lie the product of a rival)!!
  - ▶ Law "Evin" (1991) forbids any ads on tobacco or alcohol, greenhouse gaz emissions
  - ▶ Since January 2022, are ads on some products that are bad for environment (high GHG emissions- SUV) or for health (food products listed by PNNS).



# Informative advertising on prices

## Assumptions

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- ▶ Consumers do not know the price charged by each firm.
- ▶ Consumers have a valuation  $v > c$  for the good.
- ▶ Consumers have search cost: they can only discover one price (0 for one firm,  $+\infty$  for two).

Without advertising on prices : consumers choose between the two firms randomly, check the price and buy if  $p < v$ . The two firms set  $p = v$ .

With advertising : Competition is Bertrand like, because the product is

homogenous:  $p = c$ .

## Result

Informative advertising on prices may intensify competition by reducing consumers' search costs.

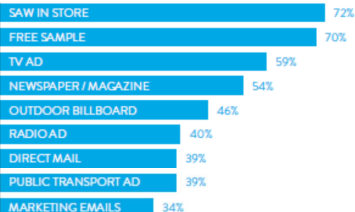
- ▶ Argument often put forward in favor of "online" sales.



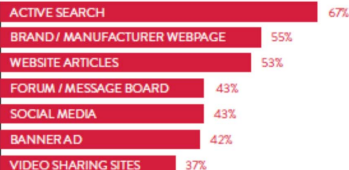
# Advertising is key to launch a new product

GLOBAL PERCENT MUCH/SOMEWHAT MORE LIKELY  
TO BUY A NEW PRODUCT WHEN LEARNED THROUGH THESE METHODS

## TRADITIONAL ADVERTISING



## INTERNET COMMUNICATIONS



Source: Nielsen Global Survey of New Product Purchase Sentiment, Q3 2012

# Remember

- ▶ In a competition framework: different types of informative advertising lead to different outcomes
  - ▶ It might increase competition when it vehicles information on prices.
  - ▶ Informative advertising is profitable when it reveals the product's existence (See Exercise 1).

## 18/44

# Exercise 1

## Assumptions

- ▶ Consumers are uniformly distributed along a segment  $[0, 1]$ . A firm is localized in 0 and another firm in 1.
- ▶ A consumer who travels a distance  $x$  to buy one unit at price  $p$  has a utility  $U = v - p - tx$  if he buys and 0 if he does not buy. There is no utility for a second unit.



# Exercise 1

## Assumptions

- ▶ Consumers are uniformly distributed along a segment  $[0, 1]$ . A firm is localized in 0 and another firm in 1.
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- ▶ A consumer buys only if he receives an ad. Let  $\Phi_i$  denote the share of consumers who have received an ad from  $i$ . The cost to reach this fraction of demand is  $A(\phi) = \frac{a\phi^2}{2}$  with  $a \geq \frac{t}{2}$ .

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## Questions

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1. What is the demand of consumers who receive only an ad from  $i$ ?
  - ▶ The probability to receive an ad only from firm  $i$  is:  $\phi_i(1 - \phi_j)$ .
  - ▶ Consumers who buy are such that  $v - p_i - tx \geq 0$
  - ▶  $D_i = 1$  if  $x_0 = \frac{v-p_i}{t} > 1$  (covered market)!  $\Rightarrow$  We focus on this case for simplicity
  - ▶  $D_i = \frac{v-p_i}{t}$  otherwise (uncovered market).

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3. What is the total demand for firm  $i$ ? How the price elasticity of demand varies in  $\phi$  in  $p_i = p_j = p$  and  $\phi_i = \phi_j = \phi$ ?

- $D_i = \phi_i[(1 - \phi_j) + \phi_j \tilde{x}]$

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► At point  $p_i = p_j = p$  and  $\phi_i = \phi_j = \phi$ , the elasticity  
 $\epsilon = \frac{-p_i \partial D_i / \partial p_i}{D_i} = \frac{p\phi}{t(2-\phi)}$  which increases in  $\phi$ .

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  - ▶ At point  $p_i = p_j = p$  and  $\phi_i = \phi_j = \phi$ , the elasticity  $\epsilon = \frac{-p_i \partial D_i / \partial p_i}{D_i} = \frac{p\phi}{t(2-\phi)}$  which increases in  $\phi$ .
  - ▶ A larger  $\phi$  implies a larger the probability that consumers are informed of the existence of both goods: They are thus more sensitive to price.

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- At the symmetric equilibrium  $p_i = p_j = p^* = c + \sqrt{2at}$  and  $\tilde{x} = \frac{1}{2}$   
and  $\phi_i = \phi_j = \phi^* = \frac{2}{(1 + \sqrt{2a/t})}$ .

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## Assumptions

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## Full Information

Consumers know the quality and thus firms do not advertise.

A high quality firm sets  $p_H = v_H$  and gets  $\Pi_H = 2(v_H - c)$ ;

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## Asymmetric Information

We look for a separating equilibrium **BOUTON**. We assume that only advertising amounts (not price) can convey a signal about quality.



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## Result

Burning money through advertising can be a credible means for a firm to signal a high quality in particular in the case of experience good with repeated purchases.

Milgrom and Roberts (1986)

- ▶ A firm has a new product of quality  $H$  or  $L$  and knows its quality.

# Price and Advertising signals

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## Assumptions

- ▶ A firm has a new product of quality  $H$  or  $L$  and knows its quality.
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- ▶  $\pi(P, q, Q) - A$ , expected present value of the profit of a firm where :
  - $q$  true quality;
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  - the introductory advertising spending  $A$
  - consumers believe the product is of quality  $Q$ .
- ▶  $\pi(P, q, Q)$  increases in  $Q$  (initial sales)

- ▶ We define  $P_Q^q = \arg \max_P \pi(P, q, Q)$ .  $P_L^L$  and  $P_H^H$  are full information optimal prices.



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## Result 1

There exists a separating sequential equilibrium, such that a high quality firm chooses  $(P, A)$  and a low quality firm  $P_L^L$ , if and only if for some  $(P, A)$ :

$$\pi(P, H, H) - \pi(P_L^H, H, L) \geq A \geq \pi(P, L, H) - \pi(P_L^L, L, L) \quad (1)$$

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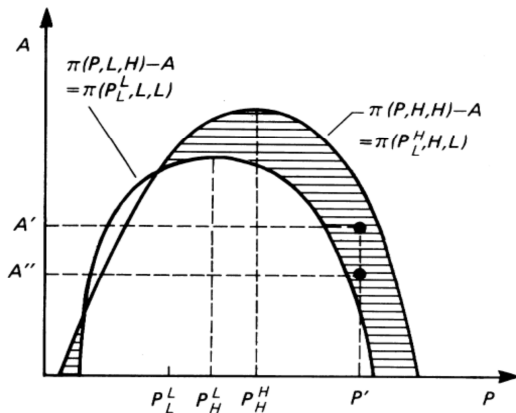
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- ▶  $\pi(P, L, H) - A \leq \pi(P_L^L, L, L)$ : a firm of quality  $L$  earns a smaller profit in selecting  $(P, A)$  rather than its best profit when consumers believe its quality is  $L$ .

- Isoprofit curves:

- $A(P) = \pi(P, H, H) - \pi(P_L^H, H, L)$  (Above)
- $A(P) = \pi(P, L, H) - \pi(P_L^L, L, L)$  (Below)



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- Elimination of equilibria with dominated strategies.

## Result 2

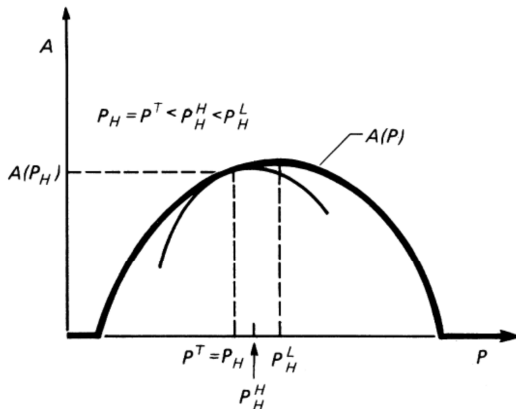
There exists a separating equilibrium if and only if there is some  $(P, A)$  such that eq(1) holds. At any separating equilibrium, the choice  $(P, A)$  of the high-quality firm must be a solution to the following programme (2):

$$\begin{aligned} & \max_{P, A} \pi(P, H, H) - A \\ & \text{subject to } \pi(P, L, H) - A \leq \pi(p_L^L, L, L) \end{aligned}$$

- . If the solution  $(P^*, A^*)$  to (2) is such that  $A^* > 0$ , then  $P^*$  solves

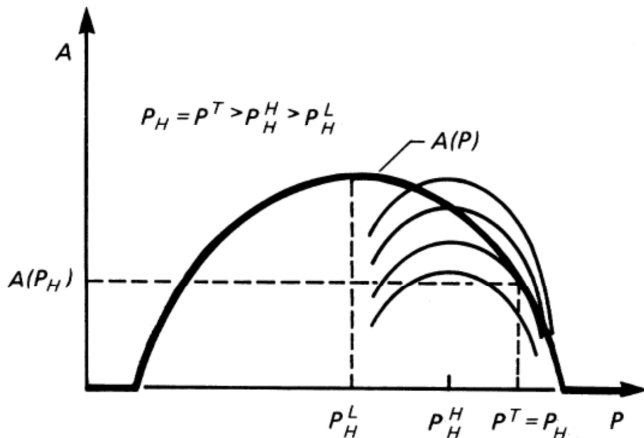
$$\begin{aligned} & \max_P \pi(P, H, H) - \pi(P, L, H) \\ & \Rightarrow \frac{\partial \pi(P, H, H)}{\partial P} = \frac{\partial \pi(P, L, H)}{\partial P} \end{aligned}$$

- ▶ Assume  $\pi(P, H, H) - \pi(P, L, H)$  has a maximum in  $P$ .
- ▶  $A(P) = \pi(P, L, H) - \pi(P_L^L, L, L)$
- ▶ The other curve is  $\pi(P, H, H) - A$
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- ▶ The separating equilibrium is at the tangency point  $(P^T, A^T)$ .
- ▶ In the case below there is an upward distortion in price  $P^T > P_H^H$



Assume that  $\pi(P, L, H)$  is strictly concave in  $P$  and that  $A(P)$  is positive on an interval  $(\underline{P}, \bar{P})$  with  $P > 0$ .

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$$\pi(P_H^H, L, H) > \pi(P_L^L, L, L)$$

This condition says that an L would willingly set its price at  $P_H^H$  if doing it could change its perceived quality from L to H.

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- ▶ **Case in which  $P_H^H < \underline{P}$ :** If the new high-quality product is very cheap to produce the introducing firm may set a low initial price or give away free samples in launching the product.

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## Remember

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## Remember

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- ▶ Together with advertising, a high price (ie. higher than the high quality monopoly) may signal a high quality: it claims that the producer is confident enough in its product quality
- ▶ Together with advertising, a low price may signal a high quality (i.e lower than the high quality monopoly price): it claims that consumers that will taste it won't be disappointed.



## Exercise 2

Advertising as a commitment device (Lal and Matutes, 1994)

### Assumption

- ▶ Firms  $A$  and  $B$  are located at the extreme of a segment of length 1.
- ▶ Consumers are uniformly distributed along the segment and incur linear transport cost  $tx$ .
- ▶  $A$  and  $B$  sell two products 1 and 2.
- ▶ Consumers have the same willingness to pay for each good, denoted  $H$ .
- ▶ Unless they receive an ad (catalog, leaflet,...), consumers are uninformed about prices but make rational expectations about prices.
- ▶ Each firm can choose to advertise one or two goods. Advertising costs  $F$  and vehicles the information about a product's price to all consumers.
- ▶ **We exclude that a consumer visit both stores.** this is a simplifying assumption and in the paper they look at all cases!

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    - ▶ Once at the store the firm knows that the transportation cost is sunk for the consumer and has an incentive to set a price  $H$ .
  - ▶ Anticipating this, no consumer buy anything and therefore no profit for both firms.

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- 2 What happens if the two firms advertise both products? Is this an equilibrium?
- ▶ Assume that the two firms advertise both products at prices  $(p_{A1}, p_{A2})$  and  $(p_{B1}, p_{B2})$  which costs  $2F$  to each firm!
  - ▶ The indifferent consumer is such that the surplus it obtains in visiting  $A$ , i.e.  $2H - p_{A1} - p_{A2} - t\hat{x}$  is the same as the surplus it obtains in visiting  $B$ , i.e.  $2H - p_{B1} - p_{B2} - t(1 - \hat{x})$

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- ▶ This leads to  $p_A^* = p_{A1} + p_{A2} = t$  and  $p_B = p_{B1} + p_{B2} = t$ .

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- ▶ The profit obtained by firm  $B$  is therefore  $\pi_B = \frac{t}{2} - F > \frac{t}{2} - 2F$ : NO.

3. Determine the two types of equilibria of this game. For which conditions on  $H$  and  $F$  do these equilibria exist?





- $$\hat{X} = \frac{p_{B1} + H - p_{A1} - H + t}{2t}.$$

3. Determine the two types of equilibria of this game. For which conditions on  $H$  and  $F$  do these equilibria exist?
  - ▶ There are two symmetric equilibria: (i) one firm advertises 1 and the other 2 or (ii) the two firms advertise the same good.
    - ▶ A and B advertise product 1. Consumers expect product 2 to be sold at price  $H$  at both stores.
    - ▶ The indifferent consumer is:

$$\hat{x} = \frac{p_{B1} + H - p_{A1} - H + t}{2t}.$$

- ▶ A maximizes its profit  $(p_{A1} + H)\hat{x}$  whereas B maximizes  $(p_{B1} + H)(1 - \hat{x})$ .

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- ▶ A maximizes its profit  $(p_{A1} + H)\hat{x}$  whereas B maximizes  $(p_{B1} + H)(1 - \hat{x})$ .
- ▶ We obtain  $p_{A1} = p_{B1} = t - H$  and therefore the profit is  $\frac{t}{2} - F > 0$ .

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  - ▶ There is no incentive to deviate towards advertising both products as it brings a lower profit  $\frac{t}{2} - 2F$ .
  - ▶ A firm could deviate by advertising instead the other product. But as everything is symmetric here, it brings the same profit.
  - ▶ From above it is immediate that there is another symmetric equilibrium in which  $A$  advertises 1 and  $B$  advertises 2 and conversely.

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# Signaling Game

- ▶ Player 1 has a private information about his type  $\theta \in \Theta$  and chooses a signal  $s \in S$ .
- ▶ Player 2 observes  $s$  and chooses an action  $b \in B$ .
- ▶ Player 2 has prior belief about Player 1's type  $p(\cdot)$ . After observing  $s$ , Player 2 revises its beliefs according to the Bayes's rule and has a posterior belief  $\mu(\cdot/s)$  over  $\Theta$ .
- ▶ Player 1 determines  $\sigma_1(s/\theta)$ , the probability to send a signal  $s$  when being of type  $\theta$ .
- ▶ Player 2 determines  $\sigma_2(b/s)$ , the probability to choose the action  $b$  given the signal  $s$  and posterior belief  $\mu(\cdot/s)$ .

**Definition** . A perfect Bayesian equilibrium of a signaling game is a strategy profile  $(\sigma_1^*, \sigma_2^*)$  in which each player's strategy is the best reaction to the other's strategy according to the posterior beliefs  $\mu(\cdot/s)$ .

A perfect Bayesian equilibrium is such that given a set of receiver's beliefs about the sender's type, the receiver chooses the action that is a best reaction to the message received and the sender chooses a message that is a best reaction to the action of the receiver. [back](#)

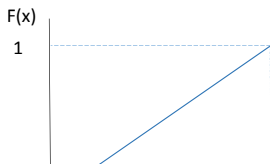
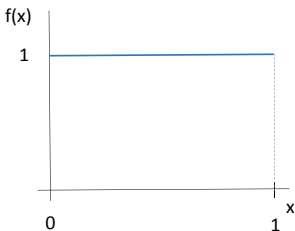
## Types of equilibria

A **separating equilibrium** is an equilibrium where Players 1 of different types always choose different messages and therefore fully reveal their type to Player 2.

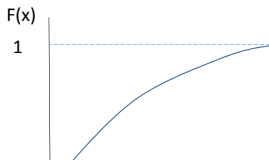
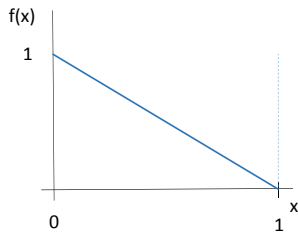
A **pooling equilibrium** is an equilibrium where Players 1 of different types always choose the same message and no information is revealed to Player 2.

A perfect Bayesian equilibrium is such that given a set of receiver's beliefs about the sender's type, the receiver chooses the action that is a best reaction to the message received and the sender chooses a message

Uniform distribution:  $\lambda_1 = \lambda_2$



Distribution in favor of 1:  $\lambda_1 = \lambda_2$





A perfect Bayesian equilibrium is such that given a set of receiver's beliefs about the sender's type, the receiver chooses the action that is a

	Colgate	P&G CREST
<i>Help reduce Cavities</i>	★ ★ ★	★ ★ ★
<i>Help brush away Plaque</i>	★ ★	★
<i>Prevent Gingivitis</i>	★	★ ★
<i>White teeth</i>	★ ★	★
<i>Fresh feeling</i>	★	★ ★