Firms' Strategies and Markets Advertising

Claire Chambolle

September, 29, 2021



Introduction



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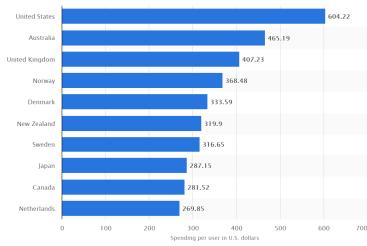
- ▶ Worlwide amount of ad spending in 2020 is about 586 billlion \$;
- More than 60% of this amount are digital advertising and mobile phone (growing)—the rest are mainly TV and radio (\approx 30%) or print medias (newspapers and magazine <5%);
 - ► Google is the largest digital ad seller in the world in 2019;
 - ▶ Google and Facebook have a 60% market share of online advertising.
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 - ► CMA report in 2020 / role of consumer data in digital market ads.
- ► The largest advertisers in 2017 are Samsung and Procter & Gamble (>10 billions US \$ in 2017 for P&G)

Countries with highest advertising spending per person in 2016 (US \$)



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Result

The advertising intensity is equal to the ratio of the advertising elasticity of demand and the price elasticity of demand: $\frac{A}{pQ} = \frac{\epsilon_{Q/A}}{-\epsilon_{Q/p}}$:

Dorfman-Steiner condition!

Typology of advertising

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 - ► Information about prices
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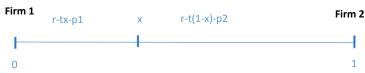
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- ➤ **Signaling Quality**: the amount of ads spent or the price indirectly convey information about the quality of the products to consumers.

Persuasive Advertising

Assumptions

- Game: Stage 1- Advertising & Stage 2- price competition;
- ightharpoonup Consumers are distributed according to F(x) over [0,1]
- ▶ The cost of advertising intensity λ_i is $a\lambda_i^2/2$.



- Advertising increases consumers' willingness to pay: $r_i(\lambda_i)$
- Advertising changes the distribution of consumers' tastes: $F(x, \lambda_i, \lambda_i)$
- Advertising increases perceived product difference : $t(\lambda_i, \lambda_i)$

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Firms maximize their profit with respect to p_i and the reaction functions are symmetric and increasing: Prices are strategic complement!

$$Max\Pi_i \Rightarrow p_i(p_j) = \frac{1}{2}(c+t+p_j)$$

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In stage 1, each firm i maximizes its profit with respect to λ_i anticipating the stage 2 competition in prices:

$$Max\Pi_i(\lambda_i, \lambda_j) \Rightarrow \lambda_i(\lambda_j) = \frac{\beta(3t - \beta\lambda_j)}{9at - \beta^2}$$

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 $\lambda_1^*=\lambda_1^*=\frac{\beta}{3a},\ p_1^*=p_2^*=c+t$ and $\Pi_1^*=\Pi_2^*=\frac{t}{2}-\frac{\beta^2}{18a}<\frac{t}{2}$. Firms are worse-off with advertising. If they could coordinate, they would refrain from investing.

Advertising changes the distribution of consumers' tastes

Assumptions

- We denote $F(x, \lambda_1, \lambda_2) = (1 + \lambda_1 \lambda_2)x (\lambda_1 \lambda_2)x^2$ with a continuous density $f(x, \lambda_1, \lambda_2) = (1 + \lambda_1 \lambda_2) 2x(\lambda_1 \lambda_2)$.
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Maximizing their profit **simultaneously** with respect to p_i and λ_i , and focusing on the symmetric equilibrium:

Results

 $p_1^*=p_2^*=c+t$ and $\lambda_1^*=\lambda_2^*=\frac{t}{4a}$. $\Pi_1^*=\Pi_2^*=\frac{t}{2}-\frac{t^2}{32a}<\frac{t}{2}$. Firms are worse-off with advertising. If they could coordinate, they would refrain from investing.

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In stage 1, maximizing their profit with respect to λ_i , and focusing on the symmetric equilibrium:

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Result

Advertising that increases perceived product difference relaxes competition and therefore firms' investment is profitable.

Public good: coordination raises investment.

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 - Advertising characteristics of the products may increase the perceived differentiation among products and soften competition!
- ► Heavy regulation of ads in France:
 - Comparative ads are regulated (not authorized to depreciate/lie the product of a rival)!!
 - Law "Evin" (1991) forbids any ads on tobacco or alcool.
 - ► Law project under debate to forbid ads on some products that are bad for environment (high GHG emissions- SUV) or for health (food products listed by PNNS).

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Without advertising on prices: consumers choose between the two firms randomly, check the price and buy if p < v. The two firms set p = v. With advertising: Competition is Bertrand like, because the product is

homogenous: p = c.

Result

Informative advertising on prices may intensify competition by reducing consumers' search costs.

Argument often put forward in favor of "online" sales.

Informative advertising on product's existence

Grossman & Shapiro (1984)

- Consumers unaware of a new product's existence: no utility and no demand.
- ► Consumers aware of a new product's existence
 - u(q) > 0 with u'(q) > 0 and u''(q) < 0.
 - Maximising u(q) pq where p is the price, we derive a demand q(p) > 0, with q'(p) < 0.

Information about the existence of a product

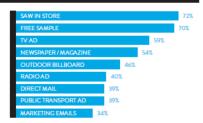
Advertising can inform consumers about the very existence of a product!

Advertising is key to launch a new product

GLOBAL PERCENT MUCH/SOMEWHAT MORE LIKELY
TO BUY A NEW PRODUCT WHEN LEARNED THROUGH THESE METHODS









Remember

- ▶ In a competition framework: different types of informative advertising lead to different outcomes
 - It might increase competition when it vehicles information on prices.
 - ▶ Informative advertising is profitable when it reveals the product's existence (See Exercice 1).

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- ▶ Consumers who buy are such that $v p_i tx \ge 0$
- ▶ $D_i = 1$ if $x_0 = \frac{v p}{t} > 1$ (covered market)! \Rightarrow We focus on this case for simplicity
- ▶ $D_i = \frac{v p_i}{t}$ otherwise (uncovered market).

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- \blacktriangleright A larger ϕ implies a larger the probability that consumers are informed of the existence of both goods: They are thus more sensitive to price.

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- ► The profit of firm *i* is:

$$\Pi_i = (p_i - c)D_i - A(\phi_i)$$

▶ with
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At the symmetric equilibrium $p_i = p_j = p^* = c + \sqrt{2at}$ and $\tilde{x} = \frac{1}{2}$ and $\phi_i = \phi_j = \phi^* = \frac{2}{(1+\sqrt{2a/t})}$.

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Full Information

Consumers know the quality and thus firms do not advertise.

A high quality firm sets $p_H = v_H$ and gets $\Pi_H = 2(v_H - c)$;

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Result

Burning money through advertising can be a credible means for a firm to signal a high quality in particular in the case of experience good with repeated purchases.

Milgrom and Roberts (1986)

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Result 1

There exists a separating sequential equilibrium if and only if for some (P, A):

$$\pi(P, H, H) - \pi(P_L^H, H, L) \ge A \ge \pi(P, L, H) - \pi(P_L^L, L, L)$$
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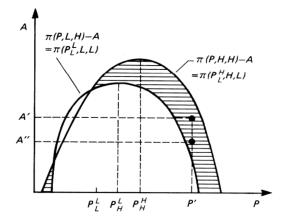
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- ▶ $\pi(P, L, H) A \le \pi(P_L^L, L, L)$: a firm of quality L earns a smaller profit in selecting (P, A) rather than its best profit when consumers believe its quality is L.

- Isoprofit curves:

-
$$A(P) = \pi(P, H, H) - \pi(P_L^H, H, L)$$
 (Above)
- $A(P) = \pi(P, L, H) - \pi(P_L^L, L, L)$ (Below)



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Result 2

There exists a separating equilibrium if and only if there is some (P, A) such that eq(1) holds. At any separating equilibrium, the choice (P, A) of the high-quality firm must be a solution to the following programme (2):

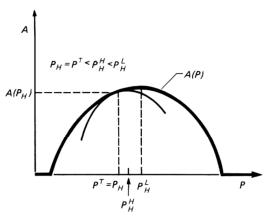
$$\max_{P,A} (P,H,H) - A$$
 subject to $\pi(P,L,H) - A \leq \pi(p_L^L,L,L)$

. If the solution (P^*, A^*) to (2) is such that $A^* > 0$, then P^* solves

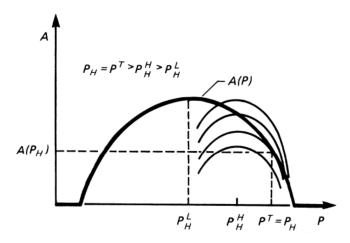
$$\max_{P}(P, H, H) - \pi(P, L, H)$$

$$\Rightarrow \frac{\partial \pi(P, H, H)}{\partial P} = \frac{\partial \pi(P, L, H)}{\partial P}$$

- Assume $\pi(P, H, H) \pi(P, L, H)$ has a maximum in P.
- $A(P) = \pi(P, L, H) \pi(P_L^L, L, L)$
- ▶ The other curve is $\pi(P, H, H) A$
- ▶ The separating equilibrium is at the tangency point (P^T, A^T) .



- ▶ The separating equilibrium is at the tangency point (P^T, A^T) .
- ▶ In the case below there is an upward distortion in price $P^T > P_H^H$



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- **Case in which** $P_H^H < \underline{P}$: If the new high-quality product is very cheap to produce the introducing firm may set a low initial price or give away free samples in launching the product.

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- ➤ Together with advertising, a low price may signal a high quality (i.e lower than the high quality monopoly price): it claims that consumers that will taste it won't be disappointed.

Exercise 2

Advertising as a commitment device (Lal and Matutes, 1994)

- Firms A and B are located at the extreme of a segment of lenght 1.
- Consumers are uniformly distributed along the segment and incur linear transport cost tx.
- ► A and B sell two products 1 and 2.
- Consumers have the same willingness to pay for each good, denoted H.
- Unless they receive an ad (catalog, leaflet,...), consumers are uninformed about prices but make rational expectations about prices.
- ► Each firm can choose to advertise one or two goods. Advertising costs F and vehicles the information about a product's price to all consumers.
- ► We exclude that a consumer visit both stores. () +

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- Anticipating this, no consumer buy anything and therefore no profit for both firms.

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- Maximizing its profit $(p_{B1} + H)\hat{x}$ with respect to p_{B1} , we obtain $p_{B1} = t H$.
- ► The profit obtained by firm B is therefore $\pi_B = \frac{t}{2} F > \frac{t}{2} 2F$:

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A maximizes its profit $(p_{A1} + H)\hat{x}$ whereas B maximizes $(p_{B1} + H)(1 - \hat{x})$.

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- ► There are two symmetric equilibria: (i) one firm advertises 1 and the other 2 or (ii) the two firms advertise the same good.
 - A and B advertise product 1. Consumers expect product 2 to be sold at price H at both stores.
 - The indifferent consumer is:

$$\hat{x} = \frac{p_{B1} + H - p_{A1} - H + t}{2t}.$$

- A maximizes its profit $(p_{A1} + H)\hat{x}$ whereas B maximizes $(p_{B1} + H)(1 \hat{x})$.
- We obtain $p_{A1} = p_{B1} = t H$ and therefore the profit is $\frac{t}{2} F > 0$.

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- A firm could deviate by advertising instead the other product. But as everything is symmetric here, it brings the same profit.
- ► From above it is immediate that there is another symmetric equilibrium in which *A* advertises 1 and *B* advertises 2 and conversely.

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Signaling Game

- ▶ Player 1 has a private information about his type $\theta \in \Theta$ and chooses a signal $s \in S$.
- ▶ Player 2 observes s and chooses an action $b \in B$.
- ▶ Player 2 has prior belief about Player 1's type p(.). After observing s, Player 2 revises its beliefs according to the Baye's rule and has a posterior belief $\mu(./s)$ over Θ .
- Player 1 determines $\sigma_1(s/\theta)$, the probability to send a signal s when being of type θ .
- Player 2 determines $\sigma_2(b/s)$, the probability to choose the action b given the signal s and posterior belief $\mu(./s)$.

Definition . A perfect Bayesian equilibrium of a signaling game is a strategy profile (σ_1^*, σ_2^*) in which each player's strategy is the best reaction to the other's strategy according to the posterior beliefs $\mu(./s)$.

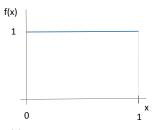


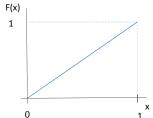
Types of equilibria

A **separating equilibrium** is an equilibrium where Players 1 of different types always choose different messages and therefore fully reveal their type to Player 2.

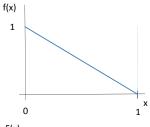
A **pooling equilibrium** is an equilibrium where Players 1 of different types always choose the same message and no information is revealed to Player 2.

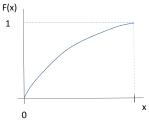
Uniform distribution: $\lambda_1=\lambda_2$





Distribution in favor of 1: $\lambda_1=\lambda_2$





	Colgate	P&G CREST
Help reduce Cavities	***	***
Help brush away Plaque	**	*
Prevent Gingivitis	*	**
White teeth	**	*
Fresh feeling breath	*	* *