Firms' Strategies and Markets Course 4: Dynamic Pricing

Claire Chambolle

October, 21th, 2020



◆□▶◆母▶◆臣▶◆臣▶ 臣国 のへの

Dynamic Pricing

- Repeated interactions among firms may enable collusive strategies (IO class M1)
 - High prices over time.
- Reputation or Signaling strategies can occur (Class / Advertising & Entry)
 - Either a low or a high price can signal a high quality to an uninformed consumer in a first period.
 - Fighting on one market can create the reputation of being tough.
- We focus here on "consumer inertia" which may come from different sources and imply various firm's dynamic pricing strategies.
 - Durable Goods
 - Search costs \rightarrow generate temporal price dispersion.
 - Switching costs \rightarrow Consumers are *locked-in* within the same firm

Durable goods: Goods that are not consumed or destroyed in use; Consumers derive the benefit of their purchase for a period of time (several years).

► Cars, Washing Machines, Computers, Smartphones ...

Insights: A durable good monopoly who cannot discriminate in a given period among heterogenous consumers can use intertemporal discrimination to extract more surplus from consumers.

- Some consumers buy in the first period;
- Others delay their purchase expecting a lower price.

◆□ > ◆□ > ◆ 三 > ◆ 三 > 三 三 の へ ⊙

Assumptions

- A durable monopoly with a production cost 0.
- ► A continuum of heterogenous consumers live two periods t = {1,2}. Consumers buy either 0 or 1 unit and their valuation for the good v is uniformly distributed over [0, 1].
- δ is the discount factor.
- The monopoly sets p_1 in t = 1 and p_2 in t = 2.

Consider first the simple case in which the monopoly can sell only in t = 1 at price p. A consumer is willing to purchase the good if

 $(1 + \delta)v - p > 0$ in t = 1. The demand is $D(p) = 1 - \frac{p}{1+\delta}$ and the price that maximizes the monopoly profit is: $p = \frac{1+\delta}{2}$ and the corresponding profit $\Pi = \frac{1+\delta}{4}$.

< □ > < @ > < E > < E > E = のへで 4/30

Consider now the two period pricing strategy

- For a given couple of prices (p_1, p_2) we determine the consumer indifferent between purchasing in t = 1 and in t = 2.

$$\underbrace{(1+\delta)\tilde{v}-p_1}_{t=1}=\underbrace{\delta(\tilde{v}-p_2)}_{t=2}\Rightarrow\tilde{v}(p_1,p_2)=p_1-\delta p_2$$

- Suppose that consumers with $v > \tilde{v}$ have purchased the good in t = 1. The residual demand for the good in t = 2 is

$$D_2(p_1, p_2) = \tilde{v}(p_1, p_2) - p_2.$$

In t = 2, the monopoly chooses p_2 to maximise $p_2D_2(p_1, p_2)$ and this gives

$$p_2(p1) = \frac{p_1}{2(1+\delta)}$$

◆□ > ◆□ > ◆三 > ◆三 > 三日 のへで

The price in the second period is lower than half of the price in the first period.

- in t = 1 now, the demand is

$$D_1(p_1, p_2) = 1 - \tilde{v}(p_1, p_2)$$

and the monopoly sets p_1 to maximise its intertemporal profit

$$\Pi_{1,2} = p_1 D_1(p_1, p_2) + p_2 D_2(p_1, p_2)$$

under the constraint that $p_2(p_1) = rac{p_1}{2(1+\delta)}.$ This leads to

$$p_1 = \frac{(2+\delta)^2}{2(4+\delta)}$$

and the profit is:

$$\Pi_{1,2} = \frac{(2+\delta)^2}{4(4+\delta)} < \Pi$$

6/30

The durable good monopolist

-Obtains lower profit in selling over the two periods than only in the first.

-Cannot prevent from competing with itself.

Remember

- ► A durable good monopolist may compete with itself throughout time
- Some business practices may limit this phenomenon
 - Renting the good instead of selling it! Here renting at price $p_1 = p_2 = \frac{1}{2}$ at each period brings Π .
 - Return policies, money back guarantees or repurchase agreements, ...Contracts that are offered by *M* to protect the consumers in *t* = 1 against any future price cut.
 - Reputation
 - Technology (capacity constraints, planned obsolescence, new version of the product...)

7/30

 If discrete classes of consumers can be identified, intertemporal discrimination can become profitable (See Exercice 1!).

Exercice 1

Assumptions

- ► A durable good monopoly, M, with a production cost *c*.
- ► Two consumers who live two periods t = {1; 2}. Two consumers who buy either 0 or 1 unit and C1 has a valuation 1 and C2 c < v_l < 1.</p>
- δ is the discount factor.
- M sets p_1 in t = 1 and p_2 in t = 2.

Questions

- 1. Determine the price equilibrium p and profit Π if M only sells in t = 1.
- 2. Determine the two period equilibrium (p_1, p_2) and profit $\Pi_{1,2}$ of M.
- 3. Compare the two profits when $c < v_l < \frac{1}{2}(1 + \frac{c}{1+\delta})$. What happens if $v_l > \frac{1}{2}(1+c)$?

◆□▶◆□▶◆三▶◆三▶ 三日= のへで

Search Costs & The Diamond Paradox

Search costs: Consumers might be imperfectly informed about prices

- If getting information is costly, $p_1 = p_2 > c$ can be an equilibrium.
- Diamond Paradox: in a duopoly p₁ = p₂ = p^M might be an equilibrium
 - All consumers are uninformed about prices

For any p₁ = p₂ = p < p^M, a firm has an incentive to deviate towards p + ^ε/₂!

Search Costs and Temporal Price Dispersion Varian (1980): A model of "sales".

Assumptions

- Monopolistic competition among n symmetric firms with free entry.
- ▶ I informed consumers and $U = \frac{M}{n}$ uninformed consumers per store.
- r is the reservation price of consumers.
- C(q) is a firm cost function with strictly decreasing average cost (ex: cq + f).
- If a firm sets the lowest price, it obtains I + U consumers.
- ▶ If the firm does not set the lowest price, it obtains *U* consumers.
- If several firms have the identical lowest price, there is a tie, and they share equally I consumers among them.

(ロ)

There exists no symmetric pure strategy Nash equilibrium

- ► First, the relevant range of prices is [p*, r]. If p > r, there is no demand and if p < p* = C(1+U) / 1+U the firm obtains a negative profit even in the best case, i.e. when serving all consumers.</p>
- ▶ If all firms set $p = p^*$, there is a tie and then profits are negative: $p^*(U + \frac{l}{n}) - C((U + \frac{l}{n})) < 0.$
- If all firms set p ∈]p*, r], a slight price cut by one of the firms enables to capture all informed customers and realize a positive profit.

There is a symmetric equilibrium in mixed strategy.

► Each firm randomly chooses a price according to the same density of probability f(p) (F(p) is the distribution function) ⇒ Temporal price dispersion arises!

<ロ><同><同><目><日><日><日><日><日><日><日><日><11/30

Assume that all firms have the same distribution F(p). We build the expected profit function for a firm for any price p

- ▶ With probability $(1 F(p))^{n-1}$, p is the lowest price and then the firm earns $\pi_s = p(U + I) C(U + I)$ (Success).
- With probability $1 (1 F(p))^{n-1}$, p is not the lowest price and it obtains $\pi_f = pU C(U)$.



The expected profit of the firm therefore is:

$$\int_{p^*}^r [\pi_s(p)(1-F(p))^{n-1} + \pi_f(p)(1-(1-F(p))^{n-1})]f(p)dp$$



Maximizing the above profit with respect to p, the FOC is:

$$\pi_s(p)(1-F(p))^{n-1}+\pi_f(p)(1-(1-F(p))^{n-1})=0$$

Rearranging, we obtain:

$$F(p) = egin{cases} 0 & p < p^* \ 1 - (rac{\pi_f(p)}{\pi_f(p) - \pi_s(p)})^{rac{1}{n-1}} & p \in [p^*, r] \ 1 & p > r \end{cases}$$

If firms compete in a market with both informed and uninformed consumers, temporal price dispersion may arise in equilibrium. In equilibrium firms alternate relatively high prices and periods of sales.

◆□▶ ◆□▶ ◆ ■▶ ◆ ■ ▶ ● ■ ■ の ♥ 13/30

An example with c(q) = f

•
$$\pi_f(r) = rU - f = 0 \Rightarrow U = \frac{f}{r}$$

$$= \pi_s(p^*) = p^*(I+U) - f = 0 \Rightarrow p^* = \frac{f}{I+\frac{f}{r}}$$

▶ The corresponding *f*(*p*) has the following shape:



- Firms tend to charge extreme prices with higher probability.
- Prices are lower as *l* increases and *f* is low (more competitive) but high prices are always charged with positive probability.

◆□▶ ◆□▶ ◆ □▶ ◆ □▶ □□ の Q @



- This model also applies to competition among stores that have a base of *loyal consumers* and other *consumers that tend to switch among stores* when the store cannot distinguish among these consumers (see Narasimhan, 1988).
 - ► There is a tension between an incentive to set the monopoly price to loyal consumers and a competitive price for those who may go to the rival → Mixed strategy equilibrium
- These results on temporal price dispersion are robust if consumers can endogenously decide whether they want to acquire additional information through costly search.
- Empirical evidence for search costs online vs offline.

◆□▶ ◆□▶ ◆ □▶ ◆ □▶ 三日 のくで

Switching costs

Definition: The presence of switching costs give consumers an incentive to purchase repeatedly from the same supplier.

- Transaction costs: Time and effort to change supplier (e.g. changing bank accounts, insurances, telephone company, etc...)
- Contractual costs : Mobile phone company that offers a contract with a phone at low price for a 24 month lock-in contract.
- Shopping costs : Purchasing several goods from one supplier rather than shopping around for different products.

Search costs

◆□ > ◆□ > ◆ Ξ > ◆ Ξ > Ξ Ξ → の < ↔

Imperfect competition and switching costs Assumptions

- ► Two-period model with imperfect competition.
- ► Consumers are uniformly distributed along a Hotelling line [0, 1] with a linear transportation cost -x for a distance x. Two firms A and B are located at the extremes.

Switching costs

- After t = 1, a share λ of consumers leaves the market and is replaced by new consumers.
- The remaining share of consumers (1λ) who has bought from firm K = A, B in t = 1 incurs a cost z to switch to the other firm in t = 2.
- Old consumers keep their preference from one period to the next.
- Consumers have a reservation price r such that the market is fully covered.
- Consumers are **myopic**.

Competition in t = 2

- Assume that in t = 1, each firm A and B has obtained respectively a share α and 1 − α of the market.
- Remaining consumers (1λ)
 - A consumer x who bought from A in t = 1 buys again from A if:

$$r-x-p_A^2\geq r-(1-x)-p_B^2-z\Rightarrow x\leq \hat{x}_A=rac{1}{2}(1+p_B^2-p_A^2+z)$$

• New consumers (λ)

• A new consumer x buys from A in t = 2 if:

$$r - x - p_A^2 \ge r - (1 - x) - p_B^2 \Rightarrow x \le \hat{x} = \frac{1}{2}(1 + p_B^2 - p_A^2)$$

• Assume $\hat{x}_A > \alpha$ (We check *ex post* this condition), the demand is:

$$q_A^2(p_A^1, p_B^1, p_A^2, p_B^2) = (1 - \lambda)\alpha(p_A^1, p_B^1) + \lambda \frac{1}{2}(1 + p_B^2 - p_A^2)$$

▶ The same reasoning applies for *B*.

▲□▶▲@▶▲불▶▲불▶ 불|= 의숙은 18/30

Competition in t = 2

The FOC writes as:

$$\frac{\partial \pi_A^2}{\partial p_A^2} = q_A^2 + p_A^2 \frac{\partial q_A^2}{\partial p_A^2} = 0$$

We obtain :

$$p_A^2(p_B^2) = rac{1-\lambda}{\lambda}lpha + rac{1}{2}(1+p_B^2)$$

- Firms compete more aggressively to gain new costumers: $\frac{\partial p_A^2(p_B^2)}{\partial \lambda} < 0$
- Firms compete less aggressively as the share of "captive consumer" increases: $\frac{\partial p_A^2(p_B^2)}{\partial \alpha} > 0$
- ► In t = 2 equilibrium, $\pi_A^2(\alpha(p_A^1, p_B^1)) = \frac{1}{2\lambda}(1 + \frac{1}{3}(2\alpha 1)(1 \lambda))^2$ with $\alpha(p_A^1, p_B^1) = \frac{1}{2}(1 + p_B^1 - p_A^1).$

Competition in t = 1

In t = 1 firms take into account their intertemporal profit over the two periods.

$$\pi_A(\boldsymbol{p}_A^1,\boldsymbol{p}_B^1) = \pi_A^1(\boldsymbol{p}_A^1,\boldsymbol{p}_B^1) + \pi_A^2(\alpha(\boldsymbol{p}_A^1,\boldsymbol{p}_B^1))$$

The FOC is:

$$\frac{\partial \pi_{A}(p_{A}^{1}, p_{B}^{1})}{\partial p_{A}^{1}} = \frac{\partial \pi_{A}^{1}(p_{A}^{1}, p_{B}^{1})}{\partial p_{A}^{1}} + \underbrace{\frac{\partial \pi_{A}^{2}(\alpha(p_{A}^{1}, p_{B}^{1}))}{\partial \alpha}}_{+} \underbrace{\frac{\partial \alpha(p_{A}^{1}, p_{A}^{2})}{\partial p_{A}^{1}}}_{-} = 0$$

- ▶ For $\lambda > \frac{2}{5}$, in equilibrium $\alpha = \frac{1}{2}$, and $p_K^1 = \frac{5\lambda-2}{3}$ and $p_K^2 = \frac{1}{\lambda}$. For $\lambda \le \frac{2}{5}$, in equilibrium $\alpha = \frac{1}{2}$, and $p_K^1 = 0$ and $p_K^2 = \frac{1}{\lambda}$. BOUTON
- ▶ In the benchmark case without switching costs: $p_K^1 = p_K^2 = 1$.
- In the first period p¹_K < 1 is lower to lock in as much consumers as possible (second period profit effect).</p>
- In the second period though, p²_K > 1 the equilibrium price is higher because firms compete only for new consumers. → (=) → (



- ► In terms of profit, each firm loses in t = 1 but earns more in t = 2 than absent switching costs.
- ▶ In equilibrium the intertemporal profit with switching costs is:

$$\pi_{\mathcal{A}} = \begin{cases} \frac{1}{6} \left(\frac{1}{\lambda} + 5 \right) & \text{ for } \lambda > \frac{2}{5}, \\ \frac{1}{2\lambda} & \text{ for } \lambda < \frac{2}{5} \end{cases}$$

- ▶ In equilibrium, the intertemporal profit without switching cost is 1.
- Here firms are always better off when they can lock-in consumers and the effect on consumers is negative.

Endogenous switching cost: Coupons

- Coupons are discount offered on the price of the product at the next purchase.
- ▶ The oldest "Coupon" by TheCCC



◆□ → ◆□ → ∢ 三 → ∢ □ → ◆□ → ◆○ ◆

Assumptions

- Consumers redraw their types in t = 2.
- In t = 1 firms can offer coupons c_K ≥ 0 to their loyal consumers. In t = 2 the consumer will pay p_A² − c_A if he buys again from A.
- Consumers are forward looking.

Competition in period 2

- A consumer who purchased from A in t = 1, buys from A again if its new address x is such that
 r − x − (p_A² − c_A) > r − (1−x) − p_B² ⇒ x < x̂_A = ¹/₂(1 + p_B² − p_A² + c_A)
- Similarly $\hat{x}_B = \frac{1}{2}(1 + p_B^2 p_A^2 c_B)$
- We assume that 0 < x̂_B ≤ x̂_A < 1 i.e., that there is switching in equilibrium. (We check *ex post* this condition)

◆□▶ ◆□▶ ◆ □▶ ◆ □ ▶ ● □ = つくで

- ▶ In t = 2, A sells to consumers who had bought from A in t = 1 (α) and do not switch ($x < \hat{x}_A$), and those who bought from B (1α) and switch ($x < \hat{x}_B$).
- The maximization program is:

$$\max_{\boldsymbol{p}_A^2} \alpha \hat{x}_A (\boldsymbol{p}_A^2 - \boldsymbol{c}_A) + (1 - \alpha) \hat{x}_B \boldsymbol{p}_A^2$$

The best reaction function is:

$$p_A^2(p_B^2) = \frac{1}{2}(1 + p_B^2 + 2\alpha c_A - (1 - \alpha)c_B)$$

Using symmetry, we obtain:

$$p_A^2 = 1 + \alpha c_A, p_B^2 = 1 + (1 - \alpha)c_B$$

Prices paid by switching (resp. loyal) consumers are higher (resp. lower).

Equilibrium profits in t = 2 are:

$$\pi_A^2 = \frac{1}{2} - \frac{1}{2} \alpha (1 - \alpha) c_A (c_A + c_B) \quad \text{and} \quad \text$$

Competition in t = 1

• In t = 1, A maximizes its intertemporal profit:

$$\max_{p_A^1, c_A} p_A^1 \alpha + \pi_A^2(\alpha, c_A)$$

To determine α we need to find the address of the indifferent consumer. Assuming consumers are forward looking, we compute the difference in consumer's surplus in t = 1:

$$\Delta_{s}^{1} = (r - \alpha - p_{A}^{1}) - (r - (1 - \alpha) - p_{B}^{1}) = 1 - 2\alpha + p_{B}^{1} - p_{A}^{1}$$

and the difference in consumer's surplus in t = 2:

$$\Delta_{s}^{2} = \int_{0}^{\hat{x}_{A}} (r - (p_{A}^{2} - c_{A}) - x) dx + \int_{\hat{x}_{A}}^{1} (r - (p_{B}^{2} - (1 - x)) dx$$

- $\int_{0}^{\hat{x}_{B}} (r - p_{A}^{2} - x) dx + \int_{\hat{x}_{B}}^{1} (r - (p_{B}^{2} - c_{B}) - (1 - x)) dx$
= $\frac{1}{4} ((c_{A} + c_{B})^{2} + 2(c_{A} - c_{B})) - \frac{1}{2} (c_{A} + c_{B})^{2} \alpha$

Competition in t = 1

•
$$\Delta_s^1 + \Delta_s^2 = 0$$
 gives:

$$\alpha = \frac{4(1 + p_B^1 - p_A^1) + (c_A + c_B)^2 + 2(c_A - c_B)}{2(4 + (c_A + c_B)^2)}$$

• Deriving the intertemporal profit $\max_{p_A^1, c_A} p_A^1 \alpha + \pi_A^2(\alpha, c_A)$ for A and B and focusing on a symetric equilibrium, we find:

$$c_{A} = c_{B} = \frac{2}{3}, p_{A}^{1} = p_{B}^{1} = \frac{13}{9} > 1, p_{A}^{2} = p_{B}^{2} = \frac{4}{3} > 1, \pi_{A} = \pi_{B} = \frac{10}{9} > 1.$$
$$\alpha = \frac{1}{2}, \hat{x}_{A} = \frac{5}{6}, \hat{x}_{B} = \frac{1}{6}$$

BOUTON

- Without coupons, prices would be equal to 1 in both periods and the intertemporal profit would be 1.
- ► Firms are better off with coupons, it enables them to relax competition and all consumers (except loyal costumers in t = 2) pay a higher price.

Exercice 2: Poaching

Assumptions

- ► Two firms k ∈ {A, B} are located at the extremes of a Hotelling line and compete during two periods, t ∈ {1,2}. Prices are denoted p^t_k.
- ► Consumers with a reservation price r uniformly distributed along the line, incur a linear transportation cost -x to travel distance x
- No production cost.

Questions

- 1. Determine the equilibrium of the two period game.
- 2. Firms now observe consumer's identities and can set personalized prices p_{kA}^2 and p_{kB}^2 respectively for consumers who bought from A and from B in t = 1. Assuming that α is the market share of firm A in t = 1, determine the second period equilibrium.
- 3. Consumers are forward looking. Determine the address of the indifferent consumer α in t = 1.
- 4. Determine the first period equilibrium prices.

Références

Bulow, J., 1982, "Durable-Goods Monopolists", *Journal of Political Economy*, Vol. 90, No. 2 , pp. 314-332.

Caminal, R., and C. Matutes, (1990), "Endogenous Switching Costs in a duopoly Model", *International Journal of Industrial Organization*, 8, pp 353-373.

Narasimhan, C., 1988, "Competitive Promotional Strategies", *The Journal of Business*, Vol. 61, pp.427-450.

Varian, H., 1980, "A Model of Sales", *The American Economic Review*, Vol. 70, No. 4, pp. 651-659.

◆□ > ◆□ > ◆ Ξ > ◆ Ξ > Ξ Ξ → の < ↔

Initial Condition

back

- We check here that, in equilibrium, the initial condition is met, i.e. that all old consumers who have bought from A buy again from A in t = 2.
- Formally we had assume that $\hat{x}_A = \frac{1}{2}(1+z) > \alpha = \frac{1}{2}$.



Consumers do not switch.

Initial Condition

back

- We check here that, in equilibrium, the initial condition is met, i.e. that all old consumers who have bought from A buy again from A in t = 2.
- Formally we had assume that $\hat{x}_A = \frac{1}{2}(1+z) > \alpha = \frac{1}{2}$.



Consumers that do not switch.